



# ***Cerebellar Network model reconstruction and simulation***

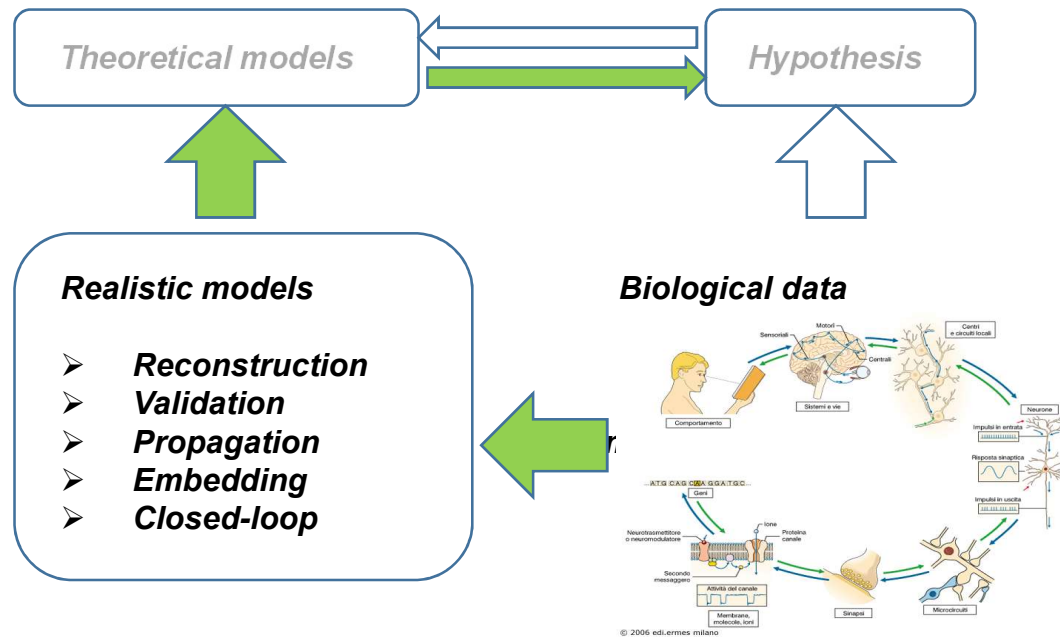
Claudia Casellato

*Department of Brain & Behavioral Sciences, University of Pavia*

***CodeJam #10 Heidelberg - 28<sup>th</sup> Nov 2019***

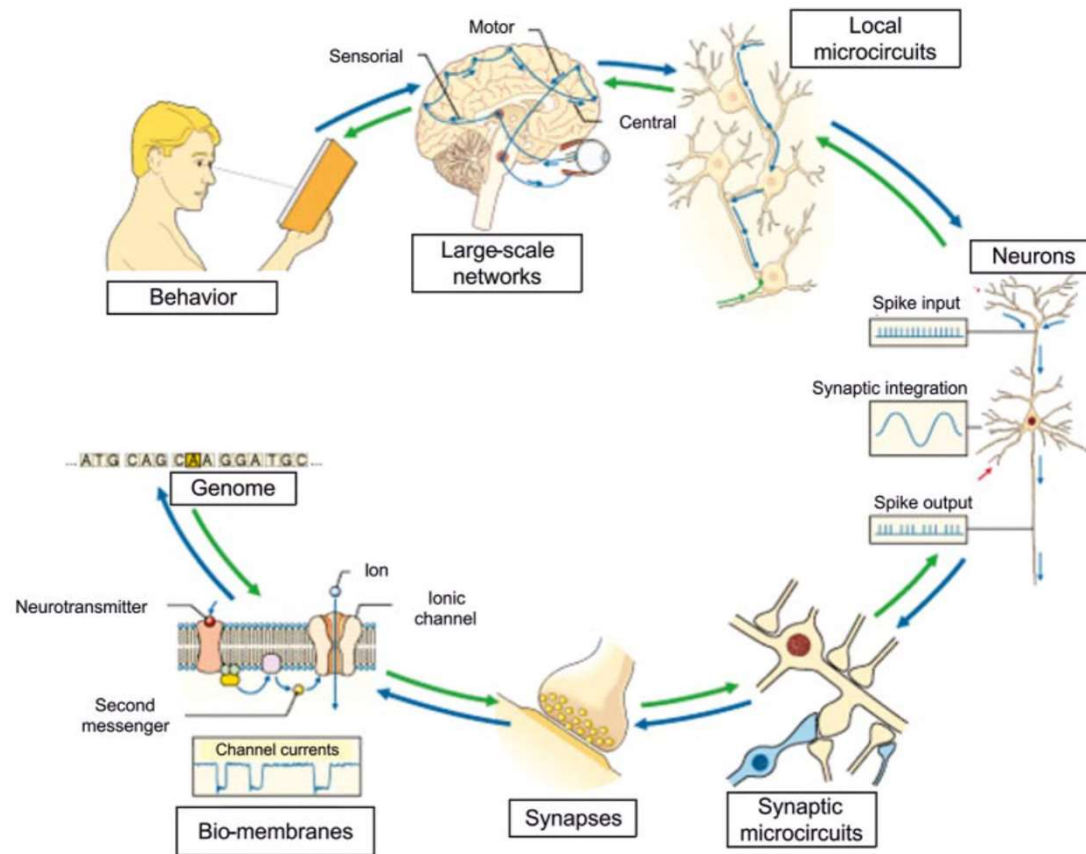
# Modeling the brain

- **Fragmented** knowledge and data on the brain
- **Causal relationships** between mechanisms across scales still **unclear**



a combined **bottom-up** /  
top-down approach

# Modeling the cerebellar circuit

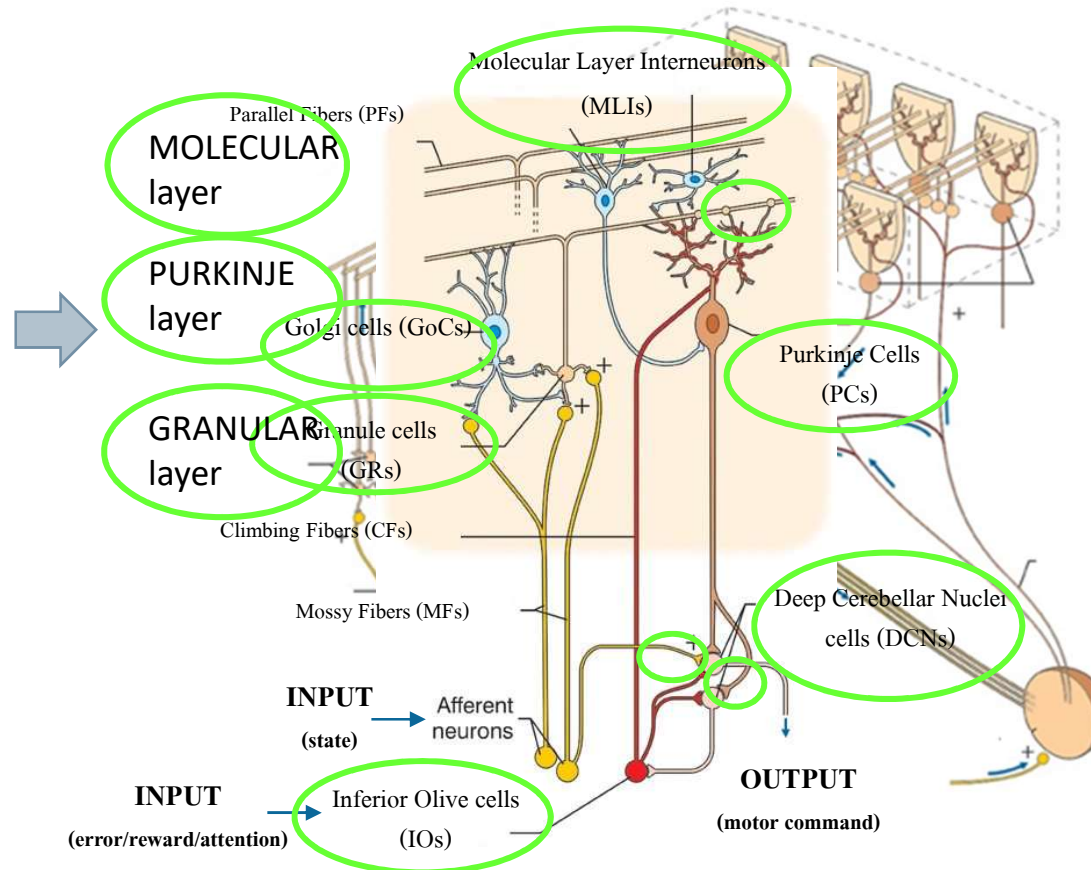
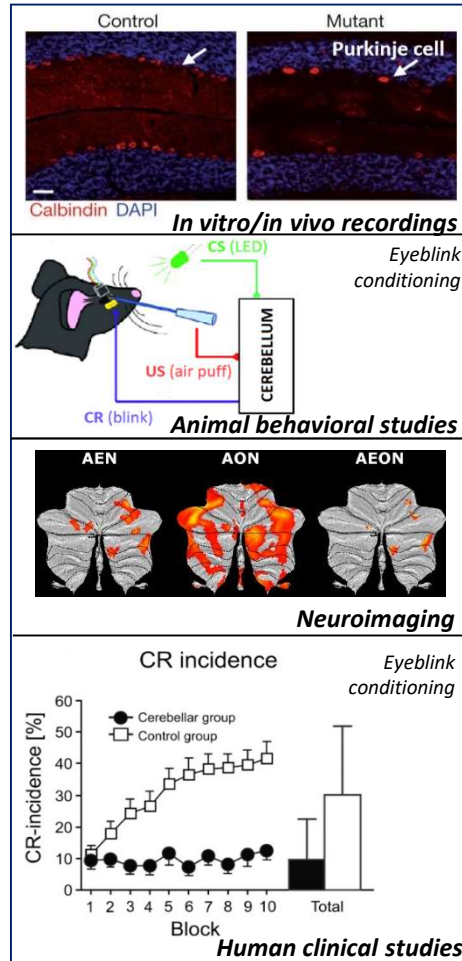


## Multiscale investigation

- Experimental data at multiple scales
- Emergent functions (local network dynamics and global behavioral control schemes)
- ...

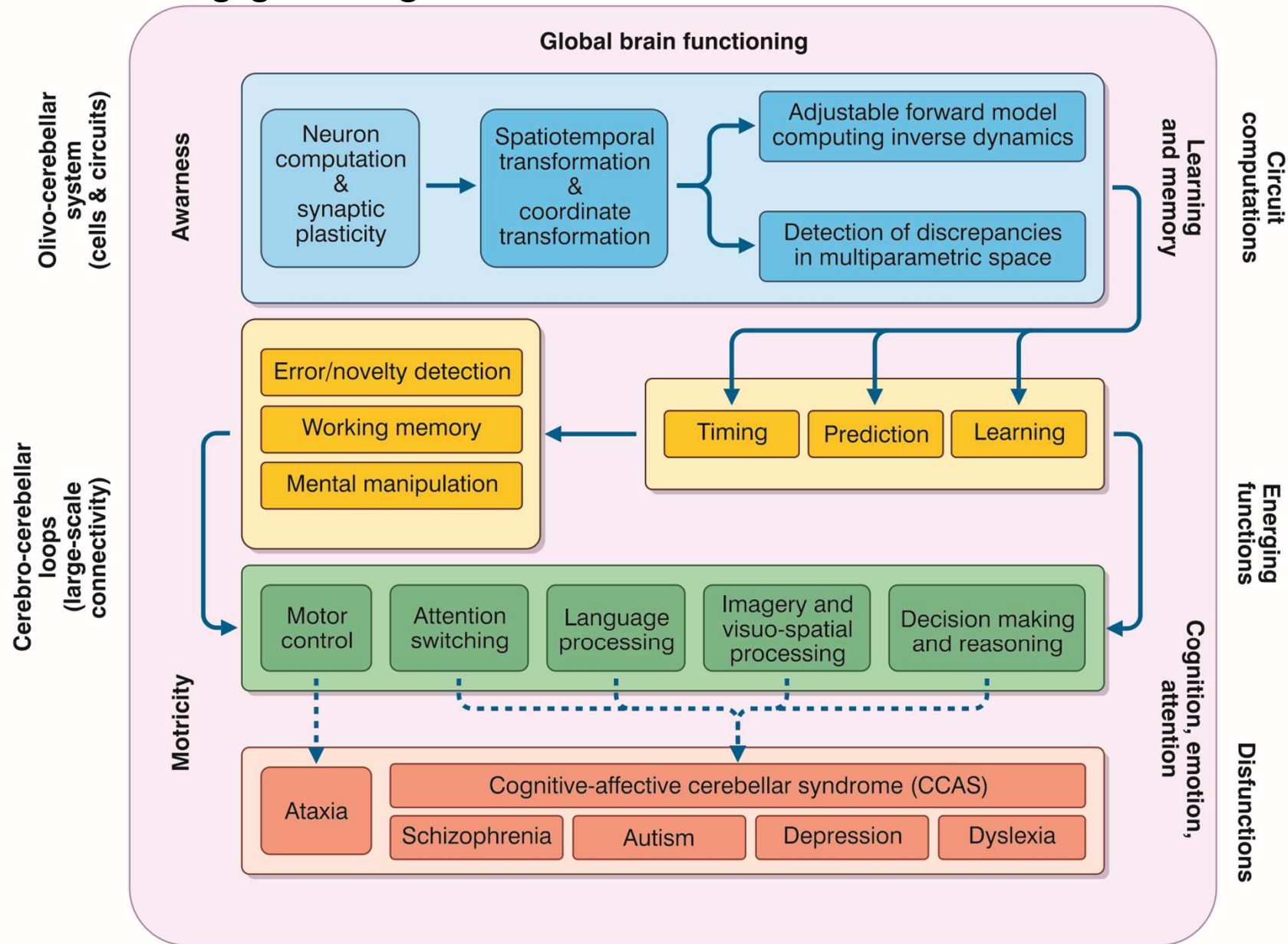
## Olivocerebellar CIRCUIT:

- *Modularity* (a generalized computational algorithm)
- Specific geometrical anisotropic organization and *connectome*
- Different *cell types* with specific complex dynamics
- Distributed *plasticity* (Long Term Potentiation/Depression – LTP/LTD)



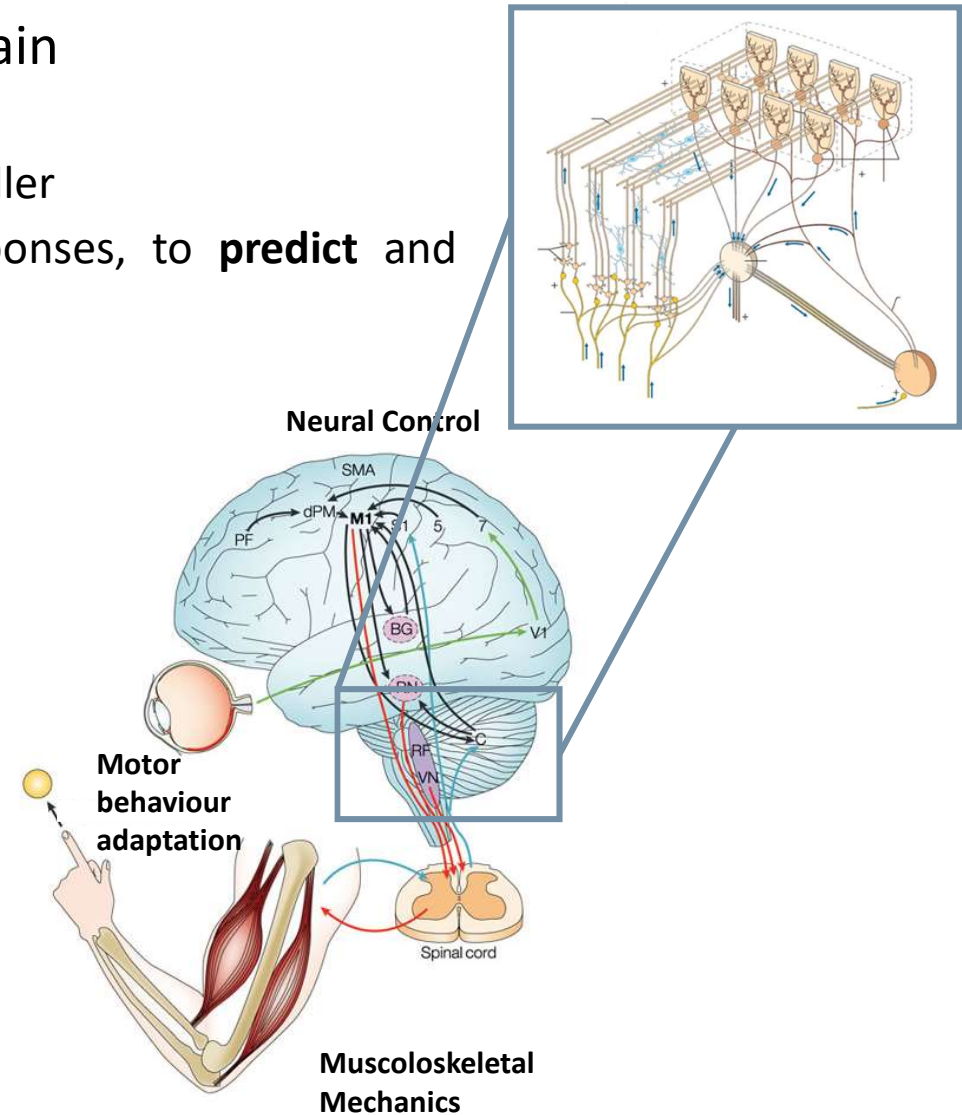
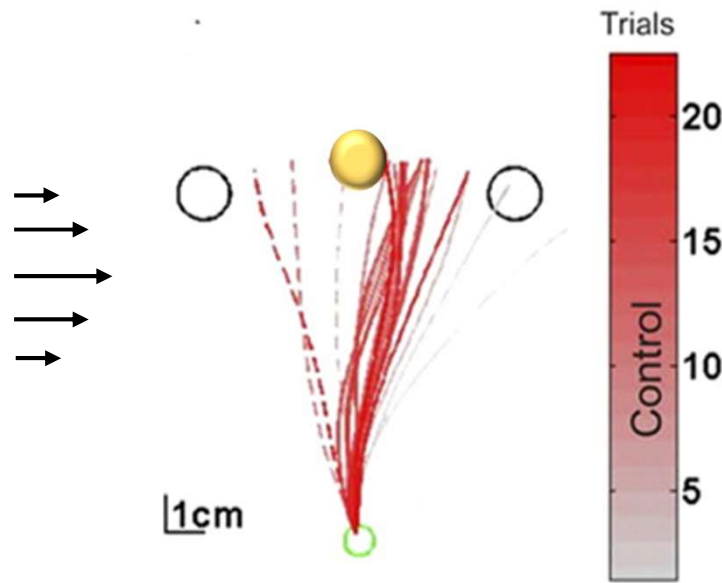
Adapted from [Tsai et al., Nature, 2012],  
 [Piochon et al., Nat Comm, 2014],  
 [Casiraghi et al, Cereb Cortex, 2010],  
 [Dimitrova et al., Brain Res, 2008].

# Behavioral emergent functions: the cerebellum takes part to large-scale networks engaged in cognitive and motor control ...



# Cerebellar FUNCTIONS in motor domain

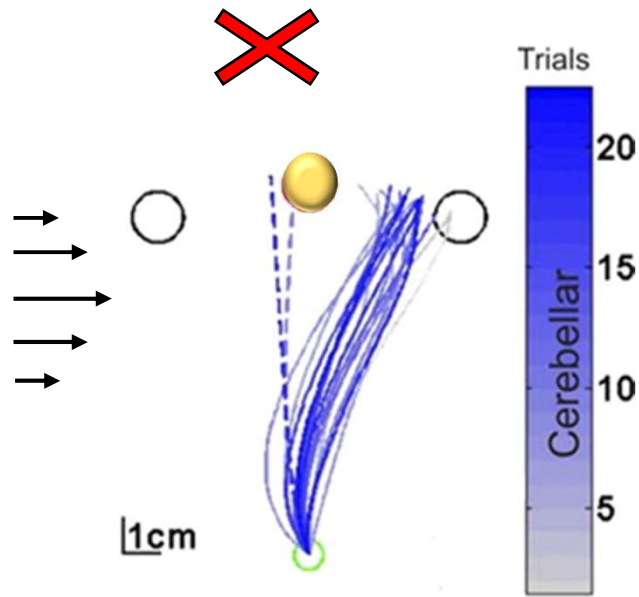
- motor learning
- feedforward and feedback **adaptive** controller
- tuning *TIMING* and *GAIN* of motor responses, to **predict** and **compensate** for perturbations



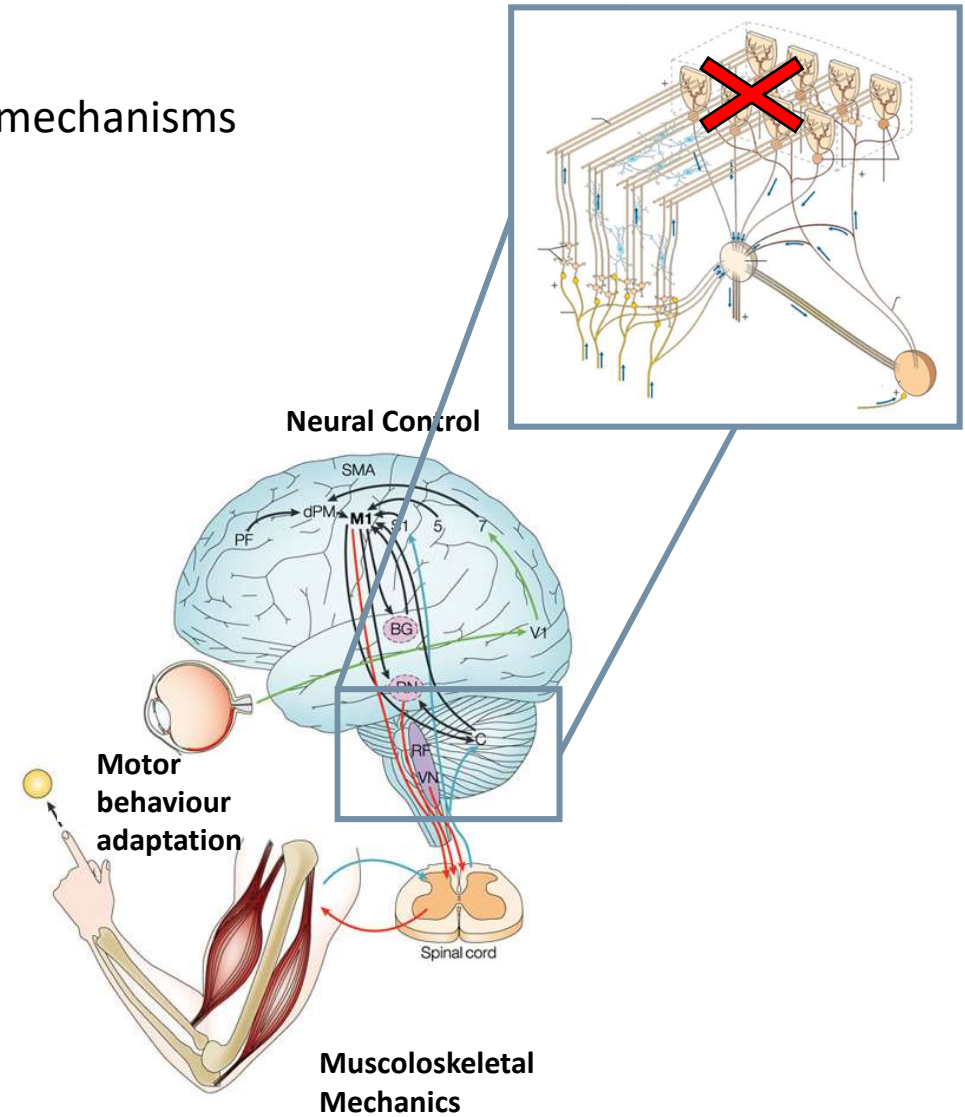
*It is the cerebellum that deals with perturbations and errors!*

# Cerebellar DISEASES in motor domain

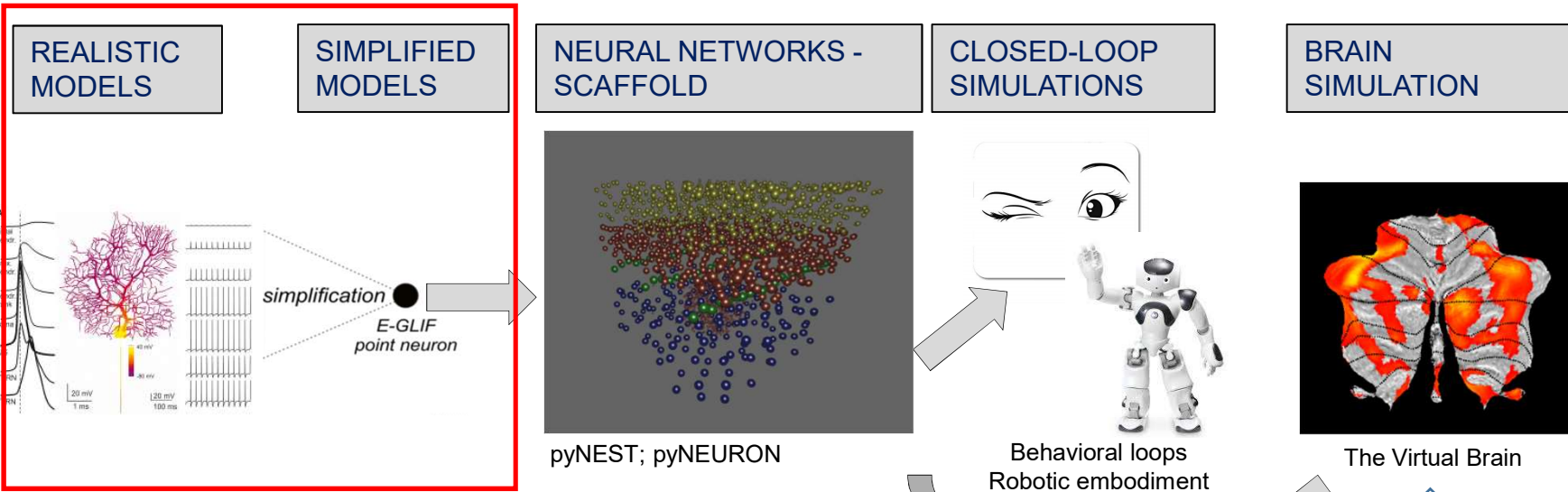
- Damage to neural populations or plasticity mechanisms
- Impaired motor learning



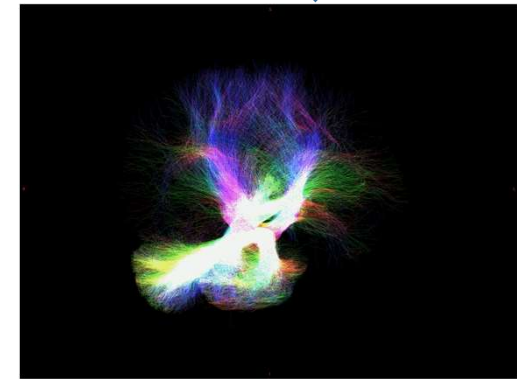
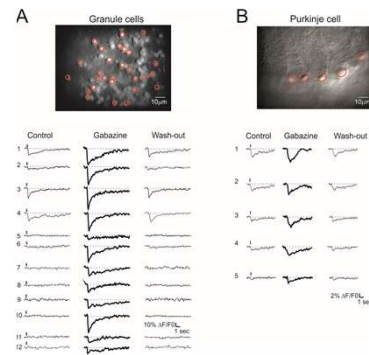
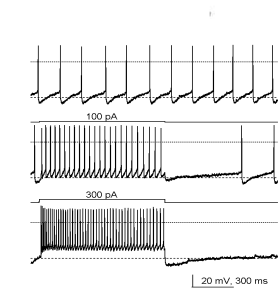
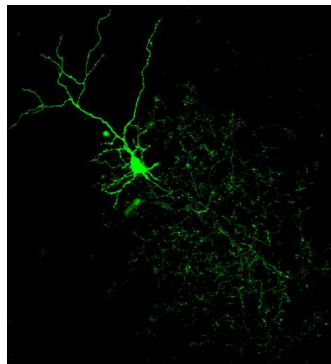
*deficit in compensation!*



modelling

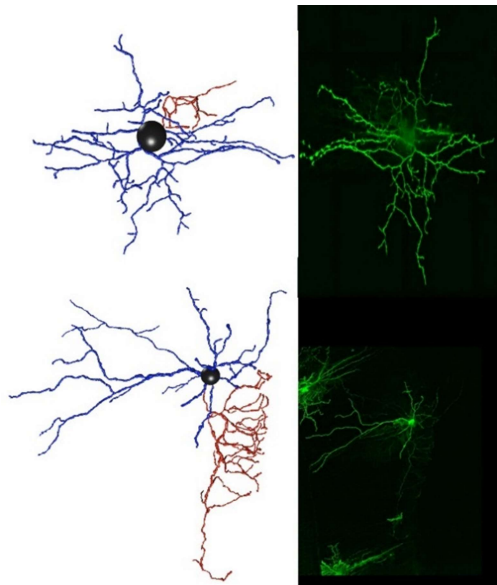


Electrophysiology and imaging



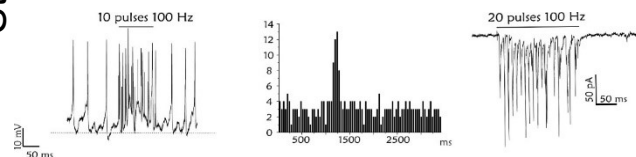
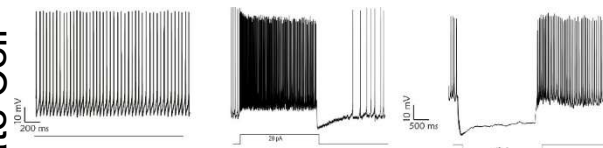


# Molecular Layer Inhibitory Interneurons

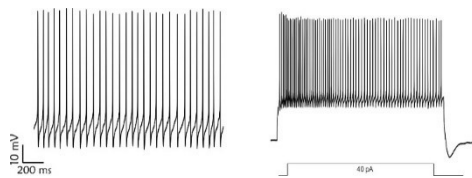


## Patch-clamp recordings

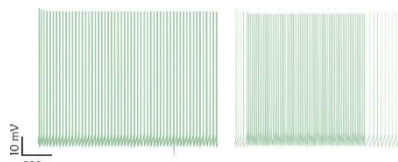
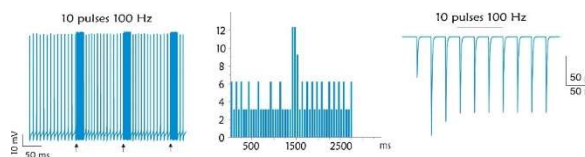
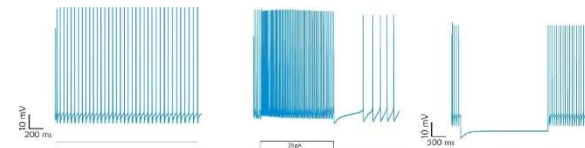
Stellate Cell



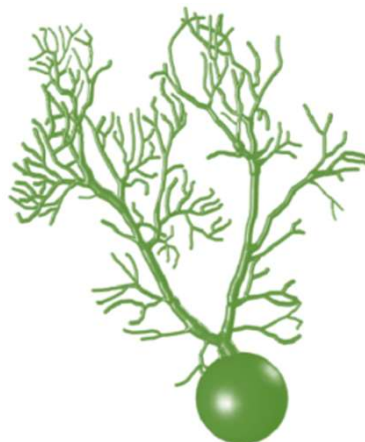
Basket Cell



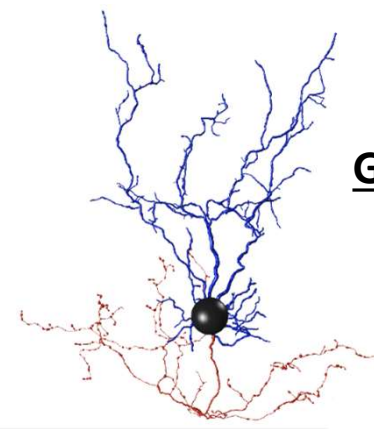
## Optimized models



Purkinje cell

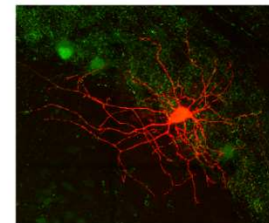
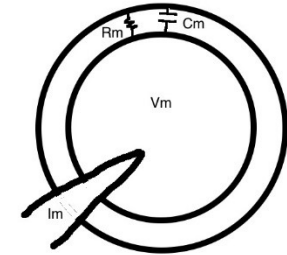


Golgi cell



NEURON

# Complex Dynamics in Simplified Neuronal Models: Extended Generalized Leaky Integrate and Fire models

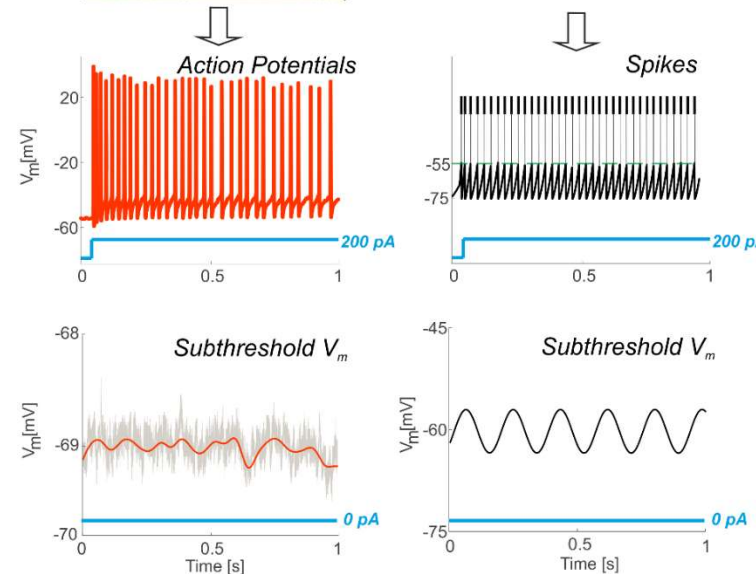


simplification

E-GLIF  
point neuron

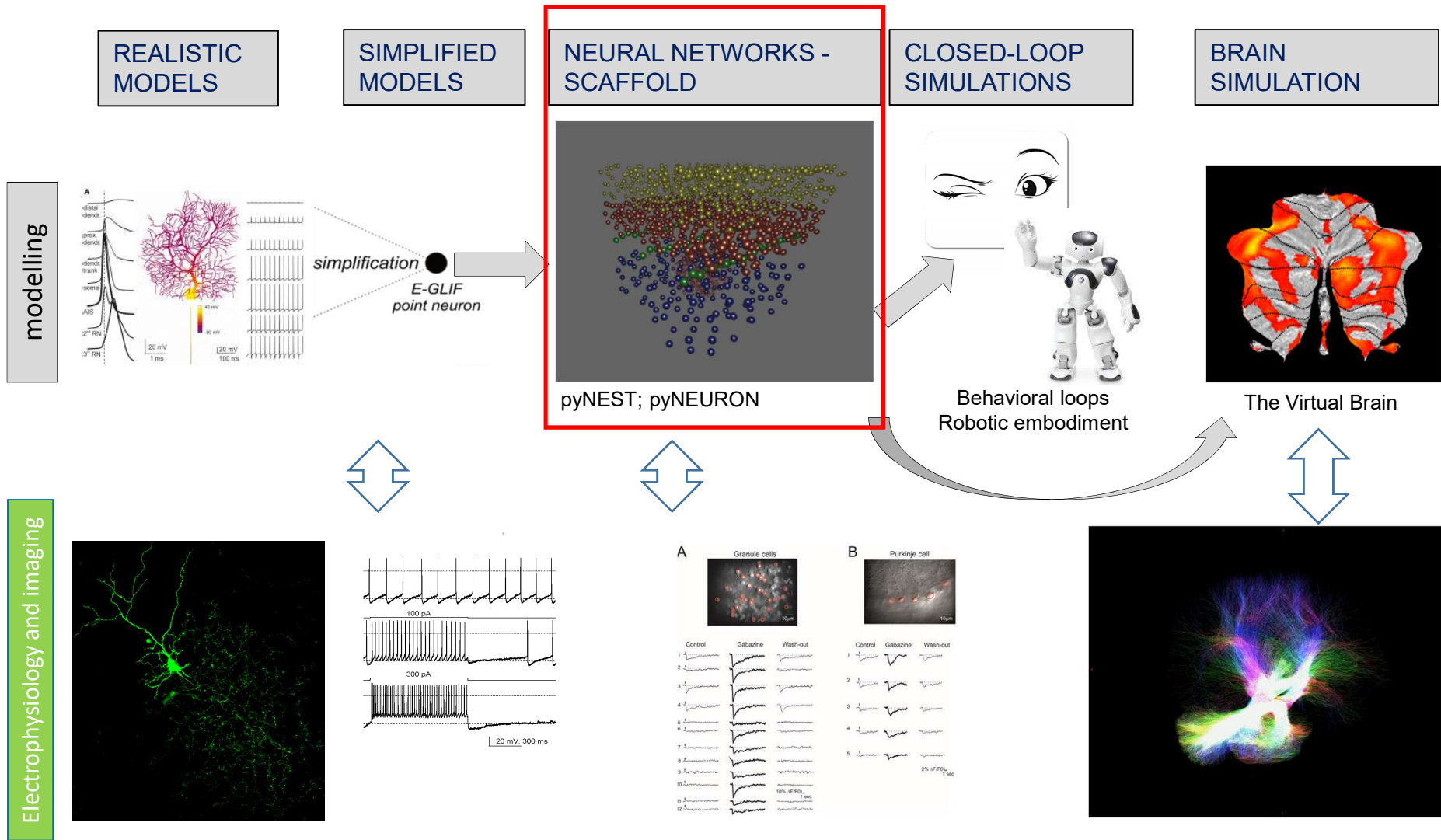
## rich electroresponsive phenotypes

- autorhythm
- sub-threshold oscillations
- resonance
- phase reset
- depolarization-induced bursting
- spike-frequency adaptation
- post-inhibitory rebound bursting



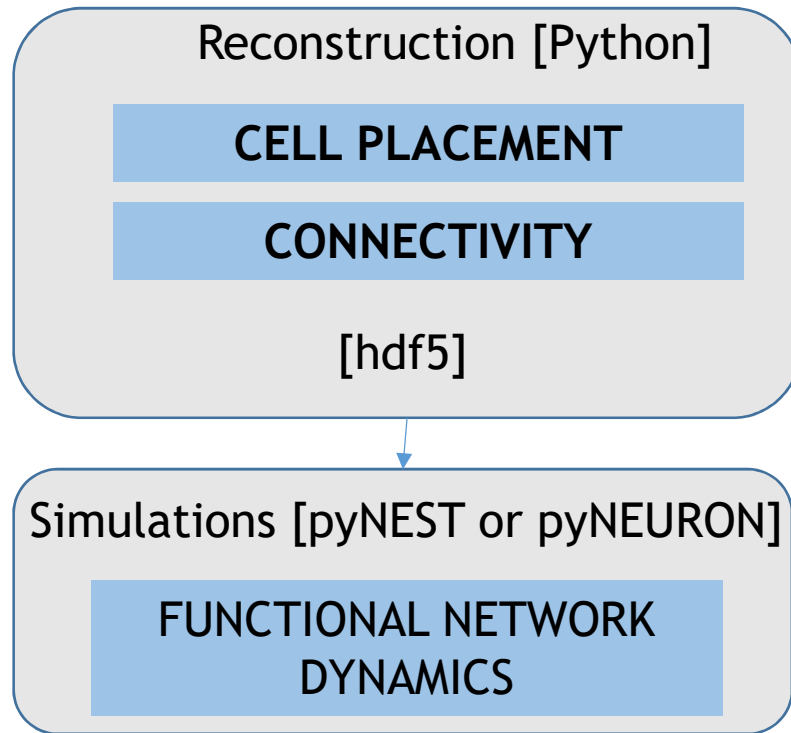
in *NEST model library*

[Geminiani et al., *Front Neuroinform*, 2018]  
[Geminiani et al., *Front. Comput. Neurosci* 2019a]



**BOTTOM-UP APPROACH:** integration of available details about neuronal properties and synaptic connectivity into computational models

## NEURAL NETWORKS - SCAFFOLD



```
mouse_cerebellum.json
```

Configuration: parameters and method selections

```
scaffold -c=mouse_cerebellum.json compile
```

Compiles a network architecture: places cells in a simulated volume and connects them to each other. All information then stored in a HDF5 file

```
scaffold simulate SimName --hdf5=<file>
```

Run a simulation from a compiled network architecture (using an adaptor for the desired simulator)

- <https://github.com/Helveg/cerebellum-scaffold>
- [dbbs-docs.rf.gd](https://dbbs-docs.rf.gd)

mouse\_cerebellum.json

- "network\_architecture": {...
- "layers": {...
- "cell\_types": {...
- "connection\_types": {...
- "simulations": {...
  - simulator
  - neuron\_model / params
  - synapse\_model / params / plasticity
  - devices (stimulation, recording..)

```
"network_architecture": {  
  "simulation_volume_x": 400.0,  
  "simulation_volume_z": 400.0,
```

```
"granular_layer": {  
  "thickness": 150.0,  
  "stack": {  
    "stack_id": 0,  
    "position_in_stack": 1
```

```
"granule_cell": {  
  "placement": {  
    "class": "scaffold.placement.LayeredRandomWalk",  
    "layer": "granular_layer",  
    "soma_radius": 2.5,  
    "density": 3.9e-3,  
    "distance_multiplier_min": 0.5,  
    "distance_multiplier_max": 0.5  
  },  
  "morphology": {  
    "class": "scaffold.morphologies.GranuleCellGeometry",  
    "pf_height": 180,  
    "pf_height_sd": 20,  
    "pf_length": 3000,  
    "pf_radius": 0.5,  
    "dendrite_length": 40
```

```
"granule_to_golgi": {  
  "class": "scaffold.connectivity.ConnectomeGranuleGolgi",  
  "from_cell_types": [{"type": "granule_cell", "compartments": ["parallel_fiber", "ascending_axon"]}],  
  "to_cell_types": [{"type": "golgi_cell", "compartments": ["dendrites"]}],  
  "tag_aa": "ascending_axon_to_golgi",  
  "tag_pf": "parallel_fiber_to_golgi",  
  "aa_convergence": 400,  
  "pf_convergence": 1200
```

# CELL PLACEMENT

## Cell types [json]

- Geometric simplified features
- Density
- Glom (Glomerulus -“ensemble”)
- GrC (granule cell)
- GoC (Golgi cell)
- PC (Purkinje cell)
- SC (Stellate cell)
- BC (Basket cell)
- DCN (Deep Cerebellar Nuclei cell)
- DCN interneurons
- IO (Inferior Olive cell)

## Layered-volume [json]

- Cerebellar cortex:
  - user-defined volume base (x-z): e.g. 400 x 400  $\mu\text{m}$
  - fixed thickness (y): 150 (GCL) + 30 (PCL) + 150 (ML)
- DCN volume and IO volume: proportional sizes



## 3D placement strategies

- Self-avoiding random walk
- Particle placement
- Parallel array placement
- ...

*Output matrix hdf5:  
neuron ID, cell type, 3D coordinates [x,y,z]*

- configurations
- simulators
- \_\_init\_\_.py
- cli.py
- config.py
- connectivity.py
- exceptions.py
- functions.py
- helpers.py
- models.py
- morphologies.py
- networks.py
- output.py
- particles.py
- placement.py
- plotting.py
- postprocessing.py
- scaffold.py
- simulation.py
- statistics.py
- trees.py
- voxels.py

```
class LayeredRandomWalk(PlacementStrategy)
class ParticlePlacement(PlacementStrategy)
class ParallelArrayPlacement(PlacementStrategy)
```

- Self-avoiding random walk

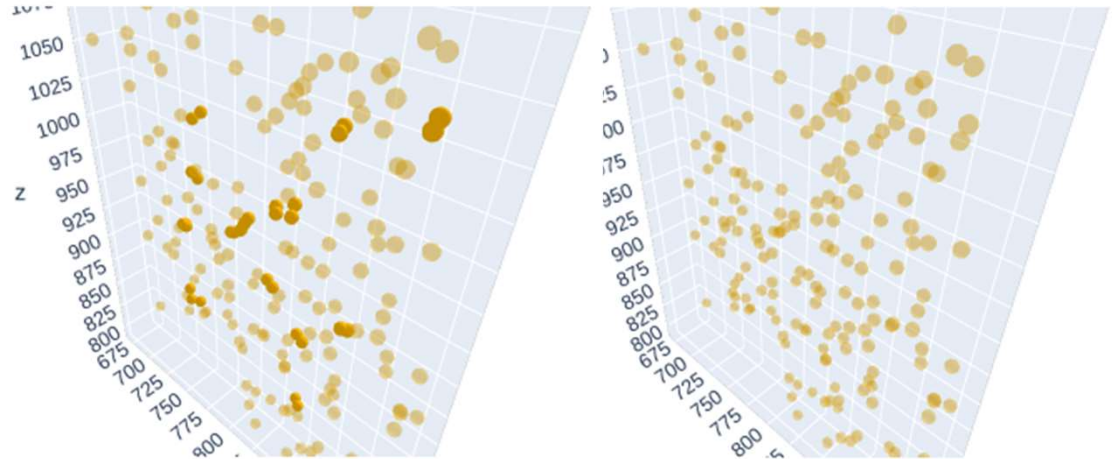


Stellate cells

- Particle placement

neurons are placed randomly in the 3D volume (defined by a set of voxels); then checks for collisions, using kd-tree partitioning of the 3D space. Colliding particles are placed at a distance to their original position that depends on their radius and the radius of the colliding particle (e.g. one small particle colliding to a big particle is replaced far from its original position - "higher repulsion force").

- computationally efficient
- uniform placement in 3D space
- even in a voxelized irregular volume

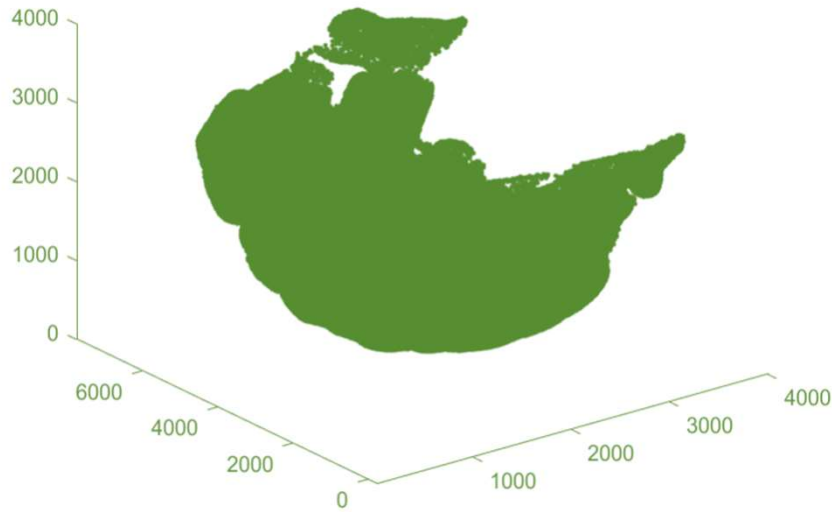


- Parallel array placement (planar grid of Purkinje cells)

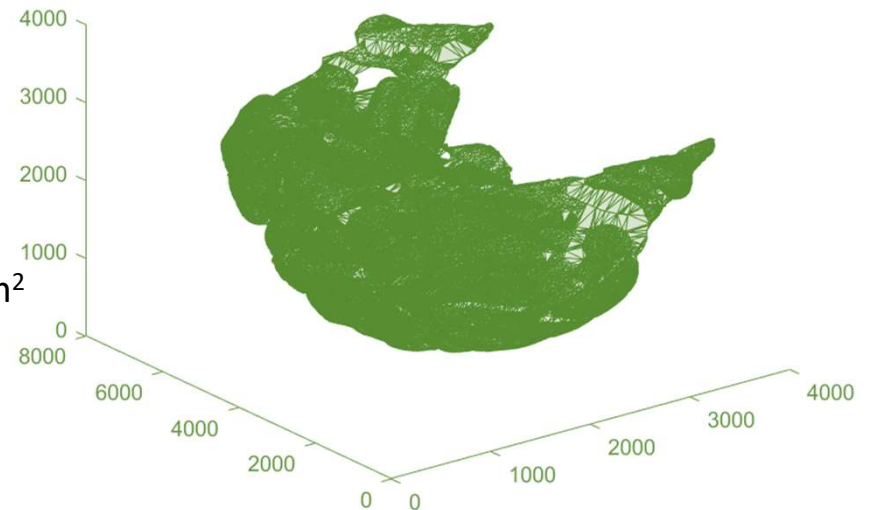
- planar density

All localized Purkinje cells in the cerebellum of a P10 L7-GFP mouse  
 [Silvestri et al [Front Neuroanat.](#) 2015]:

<https://dataverse.harvard.edu/dataset.xhtml?persistentId=doi:10.7910/DVN/HXM>



**Output Triangulation**



From triangulation and area sum: Surface area = 129 mm<sup>2</sup> →  
 planar density = 221107 PCs / 129\*10<sup>-6</sup> μm<sup>2</sup> = 0.0017 #PCs/μm<sup>2</sup>



- Parallel array placement (planar grid of Purkinje cells)

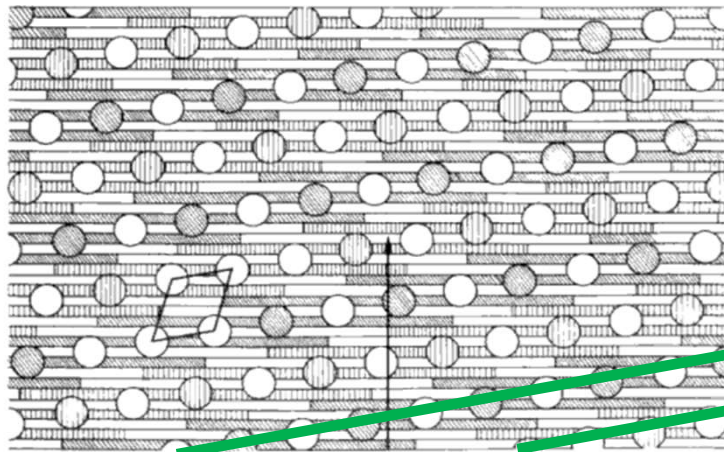
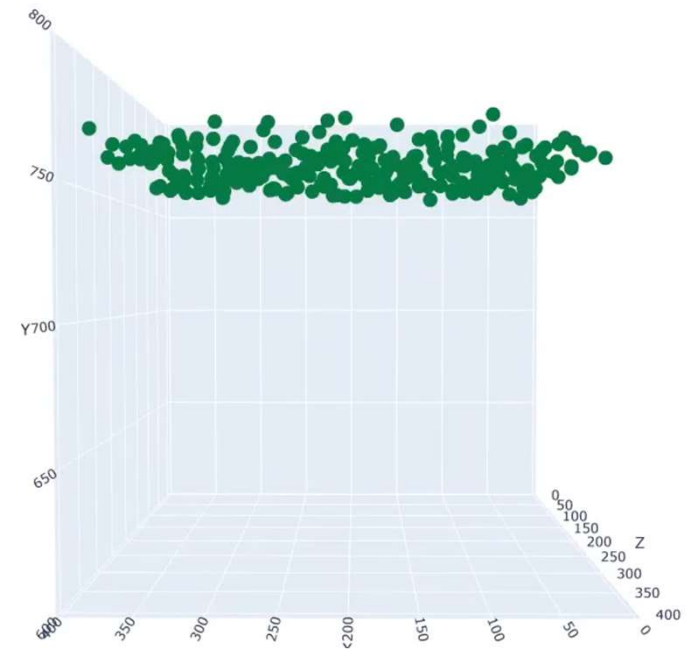


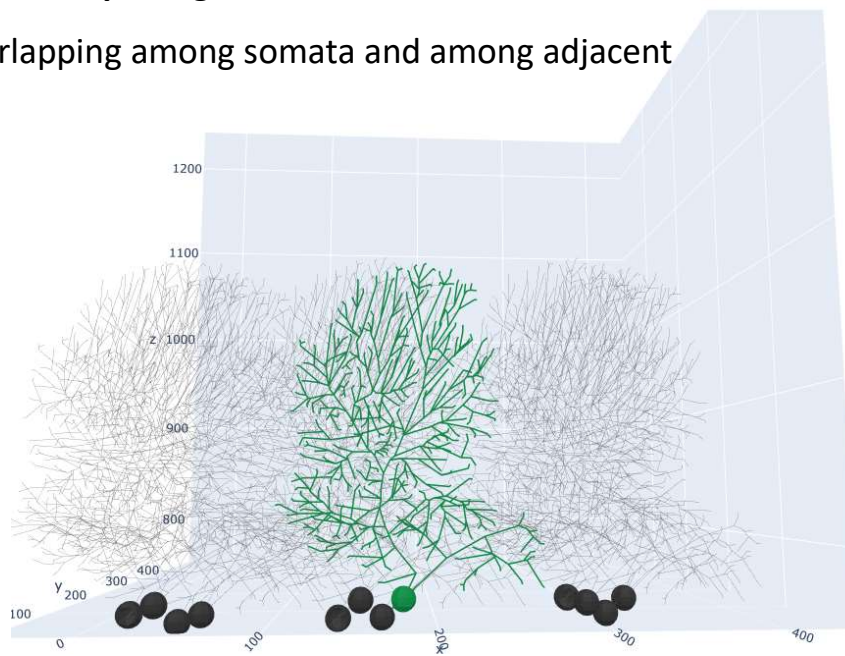
FIG. 10. Idealized model of Purkinje cell arrangement in the cerebellar cortex. Circles, Purkinje cell bodies. Oblongs, Purkinje dendrites. Corresponding cell bodies and dendrites are shown in the same pattern (hatching and stippling). Arrow indicates longitudinal axis of the folium (Palkovits et al., 1971a).

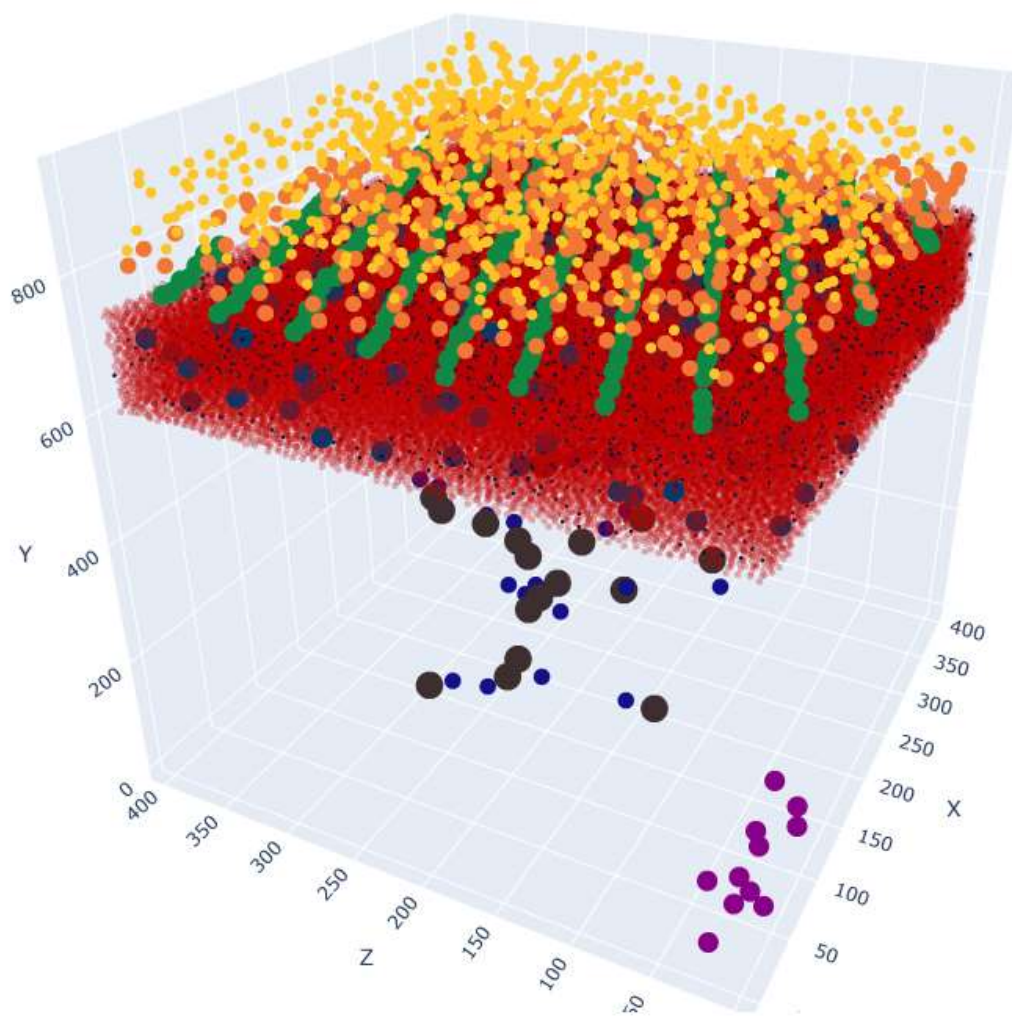
- planar density
- angle



### Taking into account morphological features...

Check for not overlapping among somata and among adjacent dendritic trees





- Granule cell
- Glomerulus
- Purkinje cell
- Golgi cell
- Stellate cell
- Basket cell
- DCN cell
- DCN interneuron
- io cell

# CONNECTIVITY

3D positions from PLACEMENT

Connection types [json]

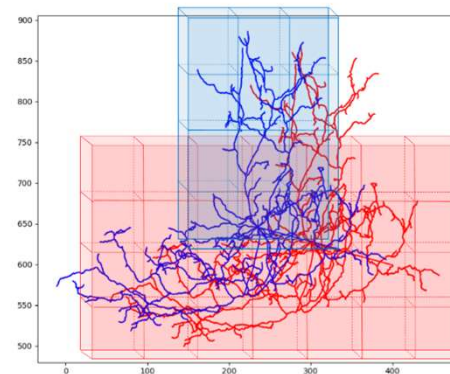
- granule\_to\_golgi
- ...

## Connectivity strategies

- Field Intersection: axonal span / dendritic extensions (anisotropic) + statistical values (convergence and/or divergence)
- Touch detection (compartments intersection + desired number of synapses for each pair) [kd-tree]
- ...

*Output hdf5:  
neuron ID pre-syn, neuron ID post-syn  
[axonal compartment ID, dendritic compartment ID]*

```
class TouchingConvergenceDivergence(ConnectionStrategy):  
class TouchDetector(ConnectionStrategy):
```

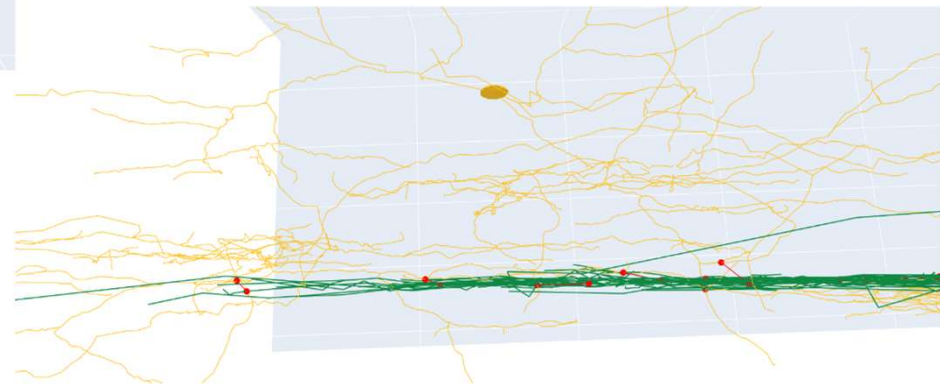
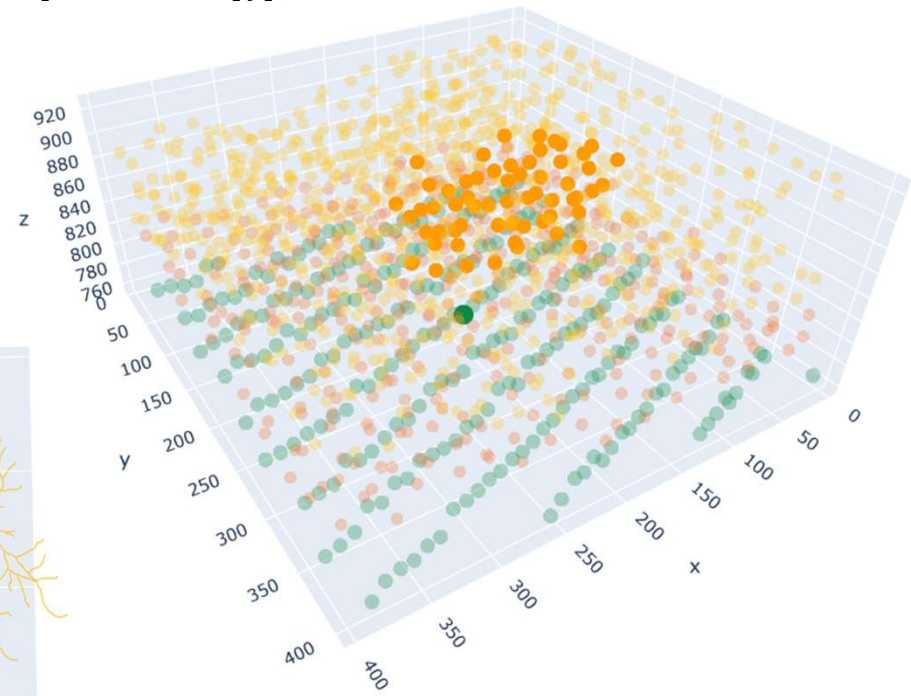
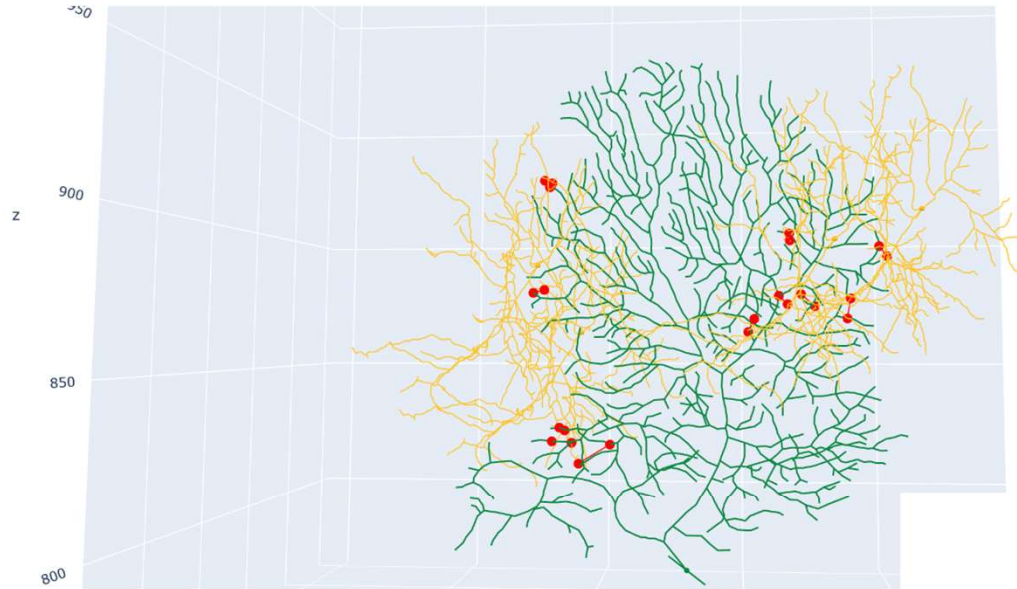


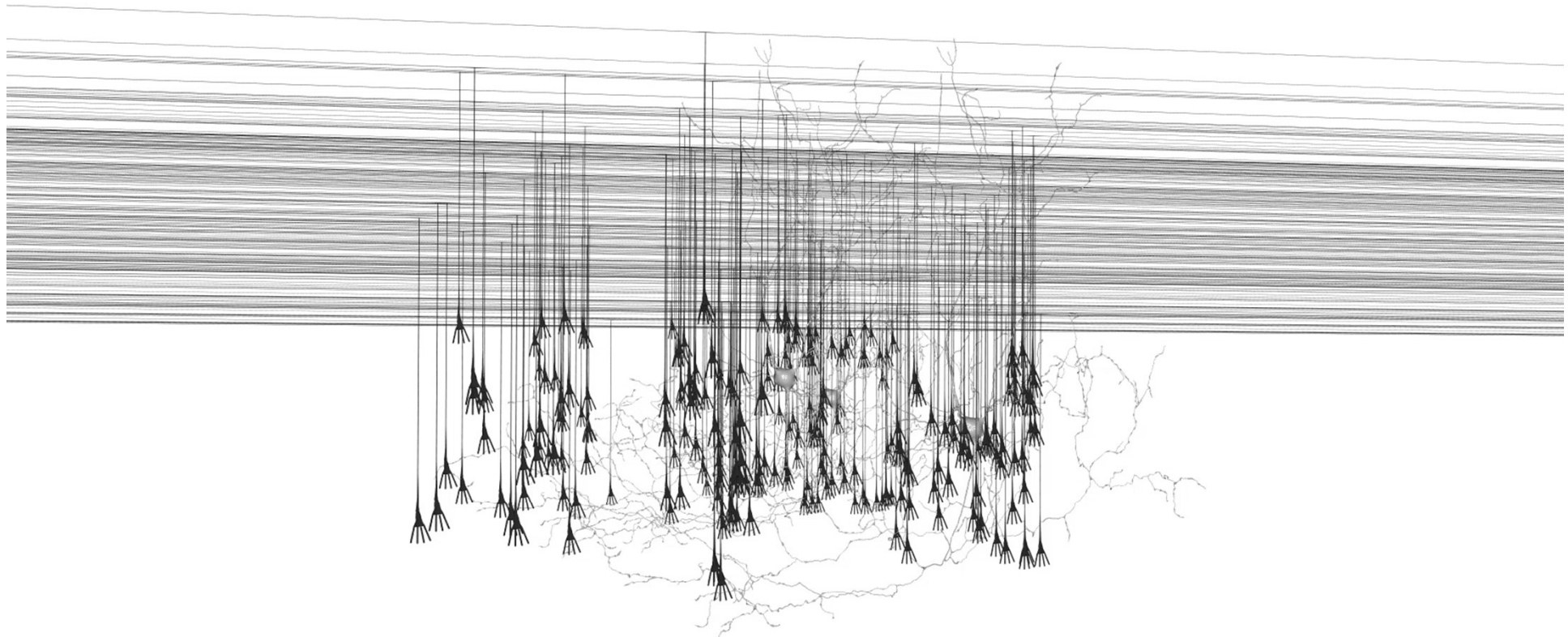
- configurations
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- plotting.py
- postprocessing.py
- scaffold.py
- simulation.py
- statistics.py
- trees.py
- voxels.py

## Connection type: **Stellate cells** to **Purkinje cell**

```
"to_cell_types": [{"type": "purkinje_cell", "compartments": ["dendrites"]}],  
"divergence": 2,  
"convergence": 20,  
"limit_x": 500.0,  
"limit_z": 100.0
```

Touch detection: synaptic locations on morphologies



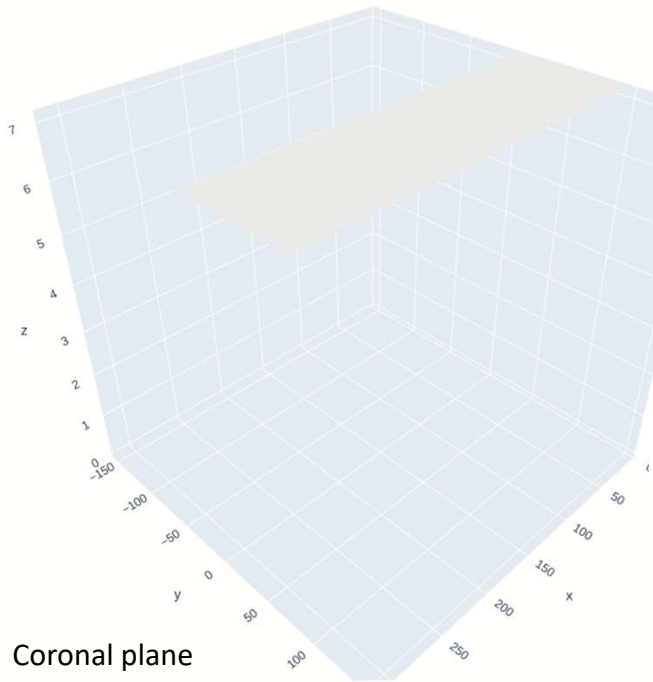
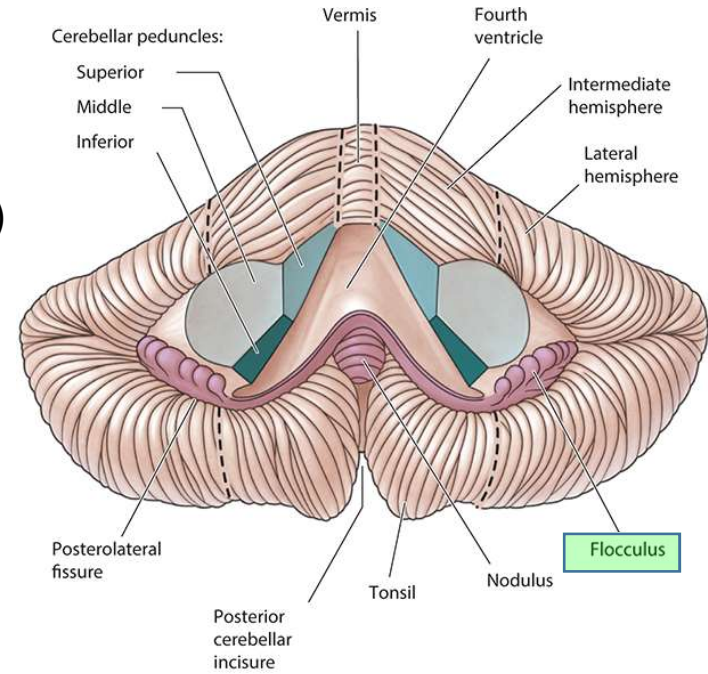


Visualization tools (HBP):  
<http://gmr.v.es/gmrvis/>

- **Golgi cells**, each 1726 dendritic compartments
- **Granule cells**, ascending axons and parallel fibers

# Full scale... on Brain Atlas geometry flocculus

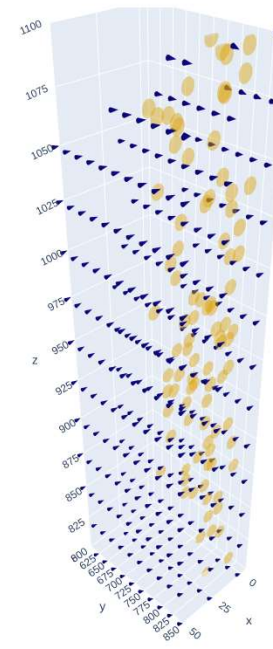
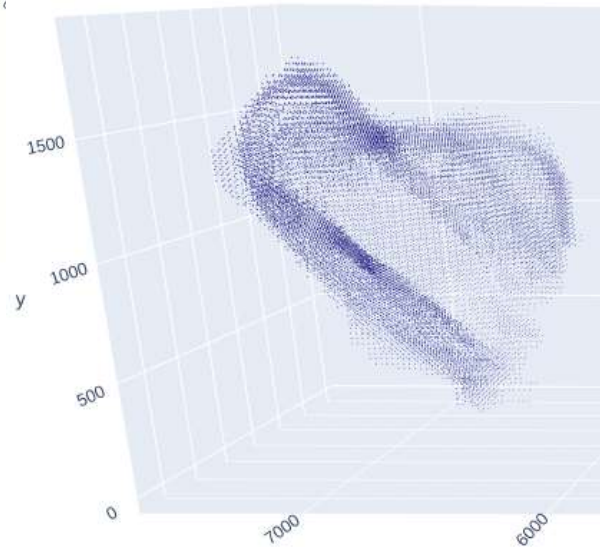
Total volume: 1,379 mm<sup>3</sup> – divided into 88316 voxels (25x25x25 μm<sup>3</sup>)  
 Total cell numbers: 1.037.183



Coronal plane

**3D placement** by particle strategy

## Vector field: orientation



Voucher #47

Collaboration with Dimitri Rodarie [EPFL]

## FUNCTIONAL NETWORK DYNAMICS

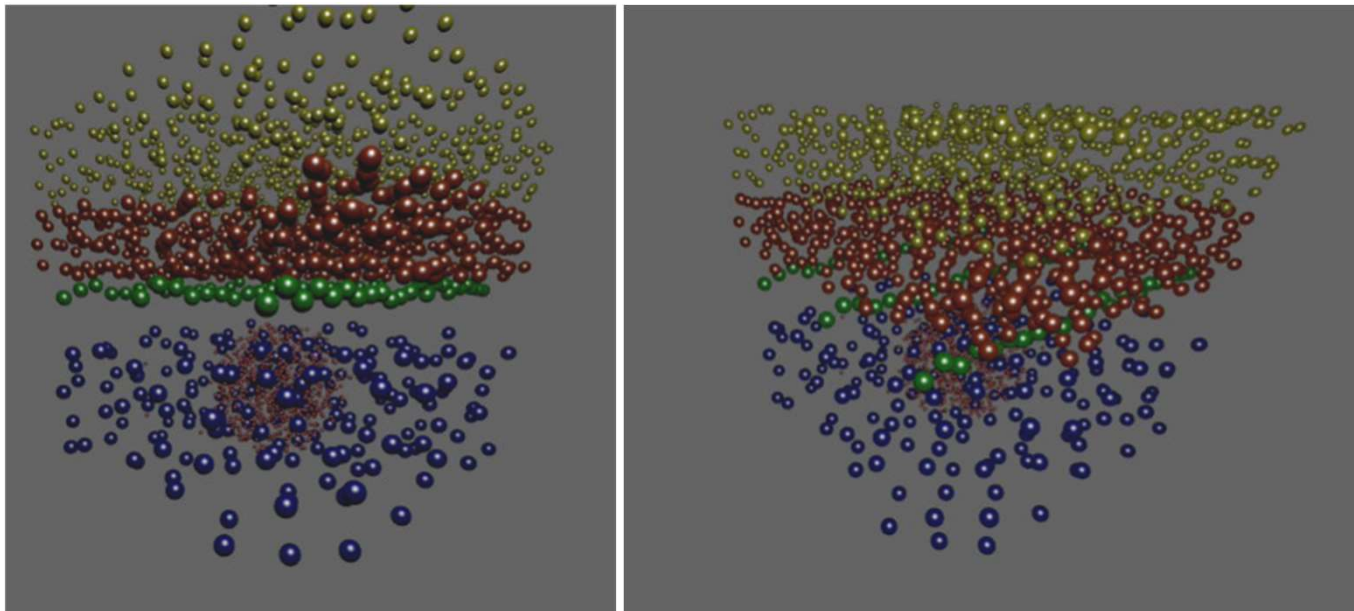
nest::  
simulated()  
HPC resources

SIMPLIFIED  
MODELS

NEURAL NETWORKS -  
SCAFFOLD

Reconstruction: 0.077 mm<sup>3</sup> of mouse cerebellum with 96'767 neurons and 4'151'182 pair connections (conductance-based synapses – weight & delay)

Simulation tests: spatio-temporal dynamics (e.g. center-surround, impact of specific synaptic inputs, oscillations,...)

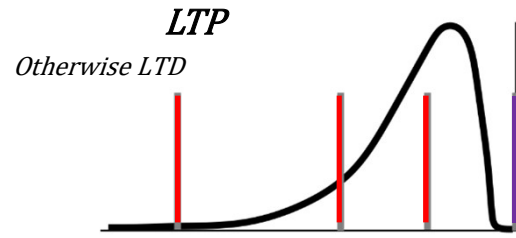


```
"simulations": {  
  
  "simulator": "nest"  
  "duration": 1000  
  "modules": ["cerebmodule"]  
  "cell_models": ...  
  "connection models" ...  
  ...  
  
  "center_stimulation":  
  "radius": 70.0,  
  "origin": [200.0, 70.0, 200.0]  
  "cell_types": ["glomerulus"]  
  "poisson generator"  
    "parameters": {  
      "rate": 150.0,  
      "start": 300.0,  
      "stop": 350.0  
    }  
  "background noise"  
  ...  
}
```

[Casali et al., 2019 *Frontiers in Neuroinformatics*]

[https://humanbrainproject.github.io/hbp-bsp-live-papers/2019/casali et al 2019/casali et al 2019.html](https://humanbrainproject.github.io/hbp-bsp-live-papers/2019/casali%20et%20al%202019/casali%20et%20al%202019.html)

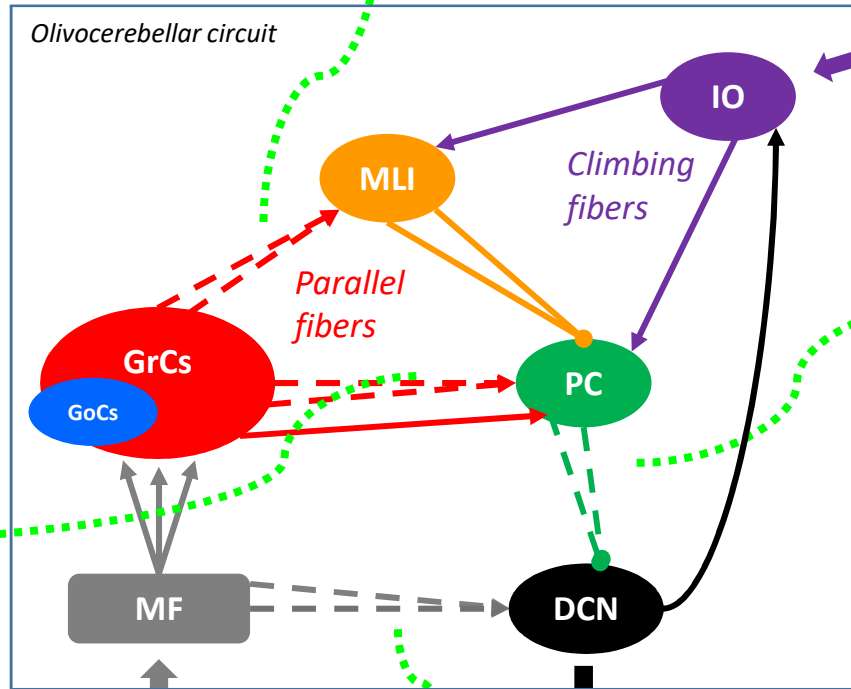
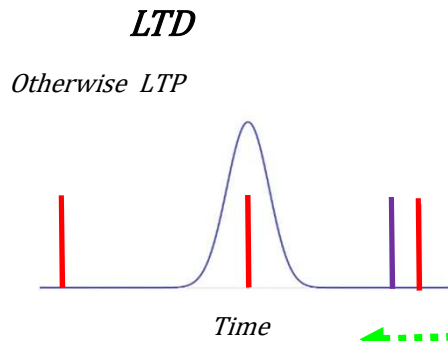
# + Distributed long-term plasticities



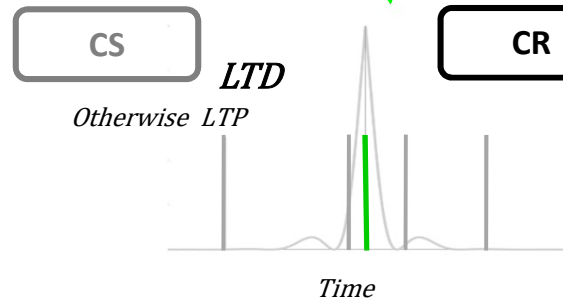
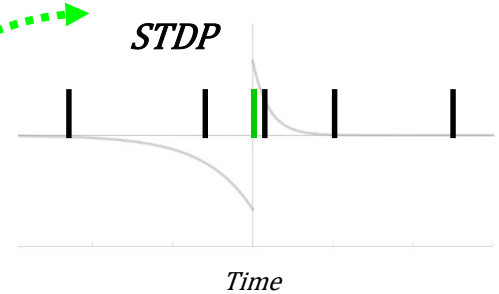
```

"parallel_fiber_to_stellate": {
  "teaching": "io_to_stellate",
  "connection": {
    "weight": 0.007,
    "delay": 5.0
  },
  "synapse": {
    "stdp_connection_sinexp": {
      "A_minus": 0.5,
      "A_plus": 0.05,
      "Wmin": 0.0,
      "Wmax": 100.0
    }
  }
}

```



US



```

"purkinje_to_dcn": {
  "connection": {
    "weight": -0.4,
    "delay": 4.0
  },
  "synapse": {
    "stdp_synapse": {
      "tau_plus": 30.0,
      "alpha": 0.5,
      "lambda": 0.1,
      "mu_plus": 0.0,
      "mu_minus": 0.0,
      "Wmax": 100.0
    }
  }
}

```



REALISTIC MODELS

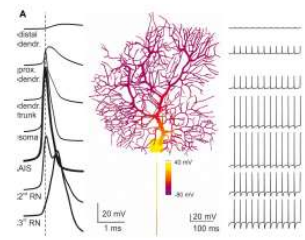
SIMPLIFIED MODELS

NEURAL NETWORKS - SCAFFOLD

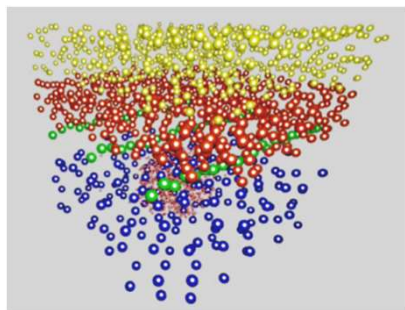
CLOSED-LOOP SIMULATIONS

BRAIN SIMULATION

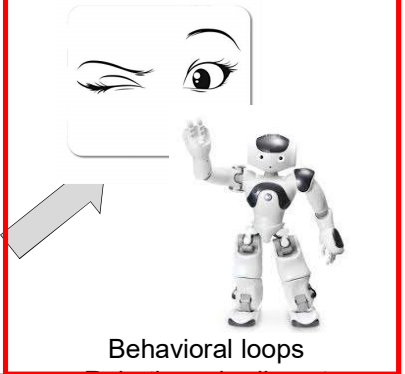
modelling



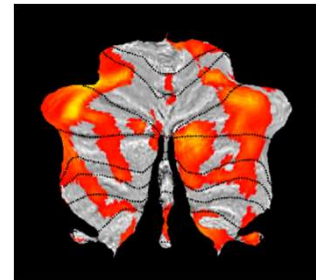
simplification  
E-GLIF  
point neuron



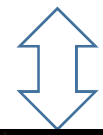
pyNEST; pyNEURON



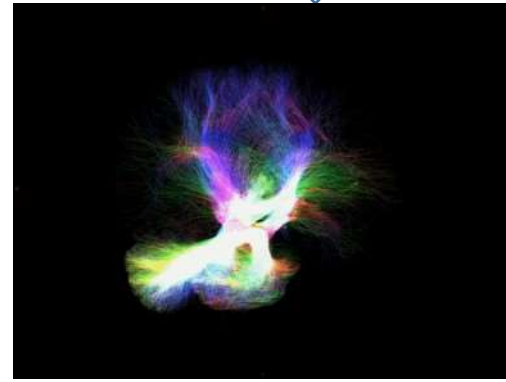
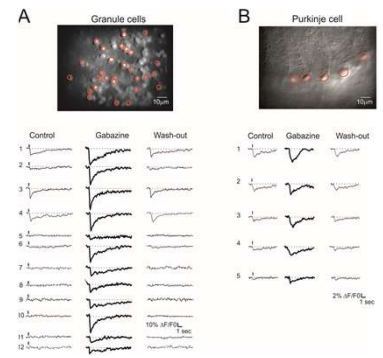
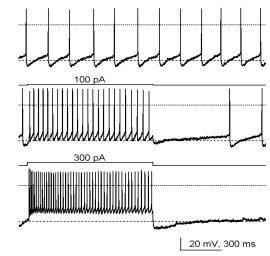
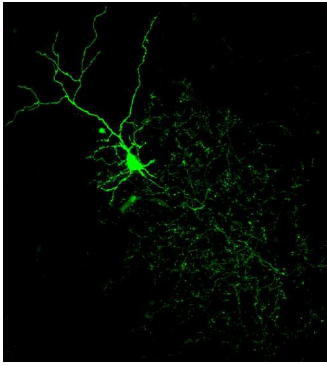
Behavioral loops  
Robotic embodiment



The Virtual Brain



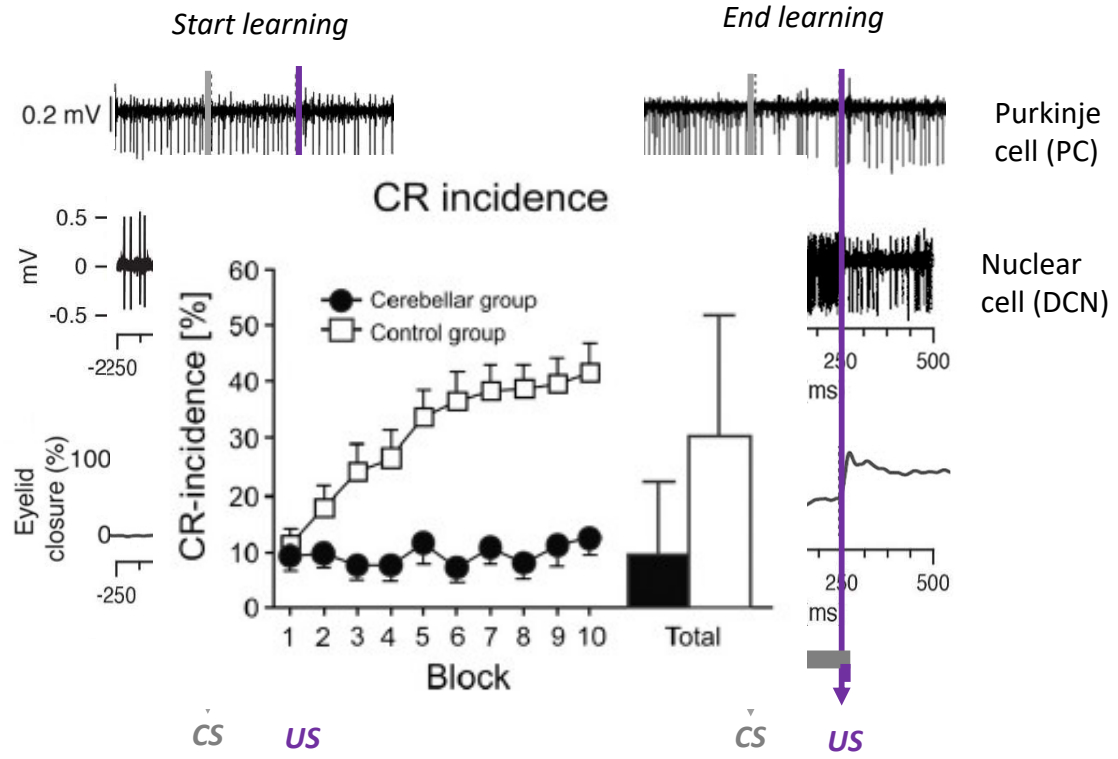
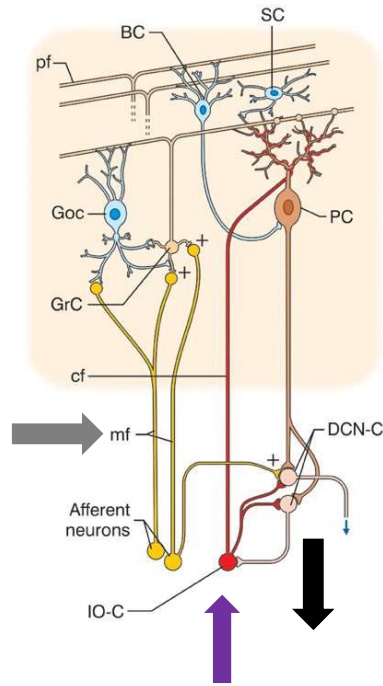
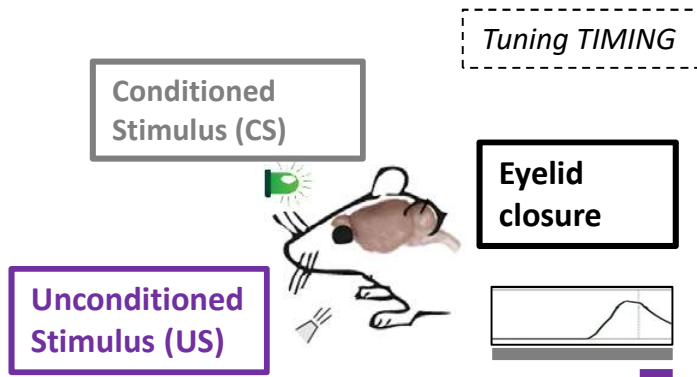
Electrophysiology and imaging



# Eye Blink Classical Conditioning (EBCC)

CLOSED-LOOP SIMULATIONS

Behavioral loops



- relatively simple behavioral task
- experimental data on the underlying neural mechanisms are available
- biomarker for cerebellar disease

[Ten Brinke et al., 2015;2017]

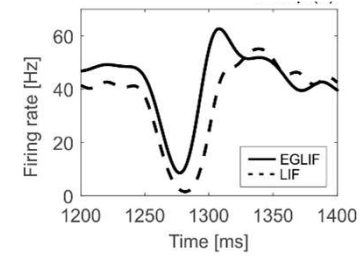
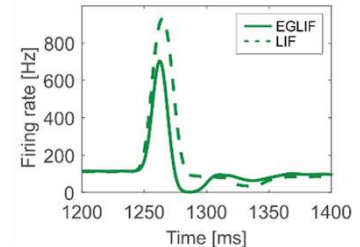
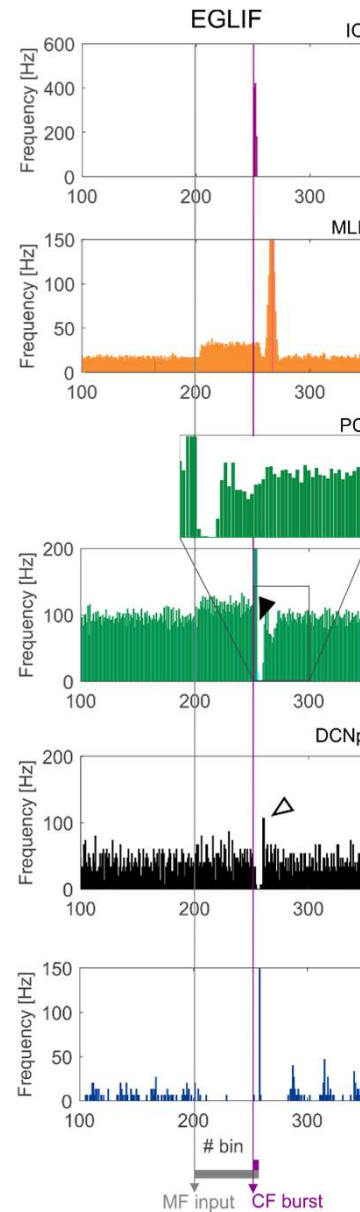
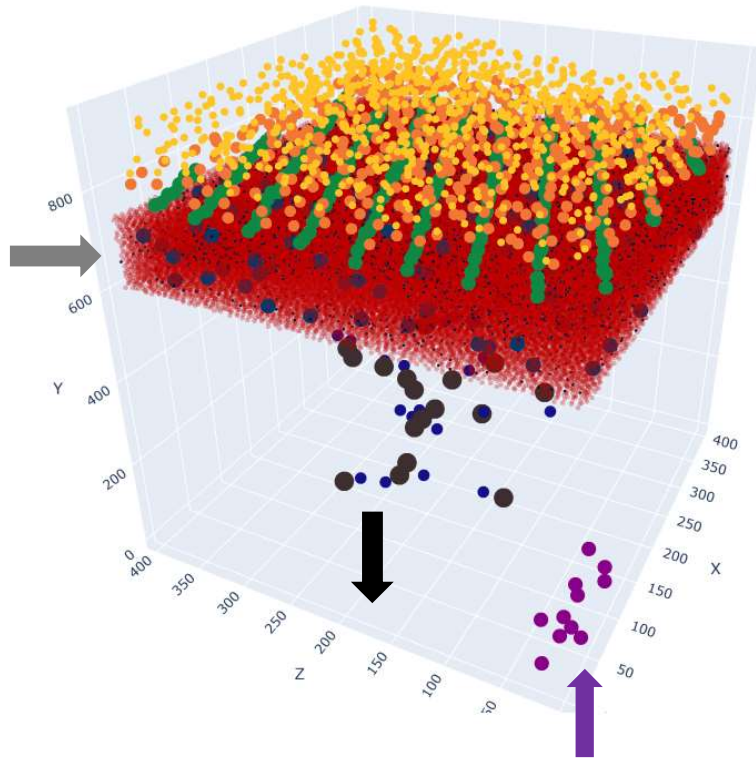
# Complex dynamic responses in an olivocerebellar spiking neural network processing sensorimotor patterns

SIMPLIFIED MODELS

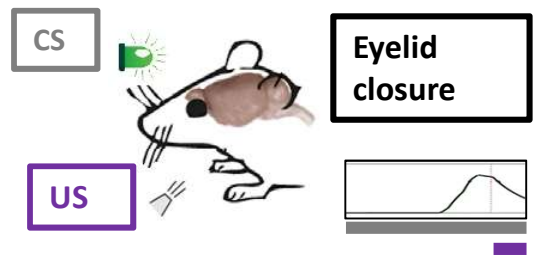
NEURAL NETWORKS - SCAFFOLD

CLOSED-LOOP SIMULATIONS

- **Healthy**
- **Start learning**



burst-pause and pause-burst responses in PC and DCNp neuronal populations → faster and more precise change of the overall population activity → enhancing time precision of motor output

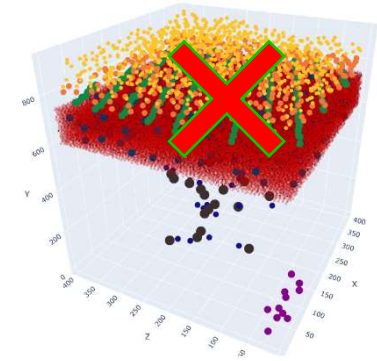


[Geminiani et al., Front. Comput. Neurosci 2019b]

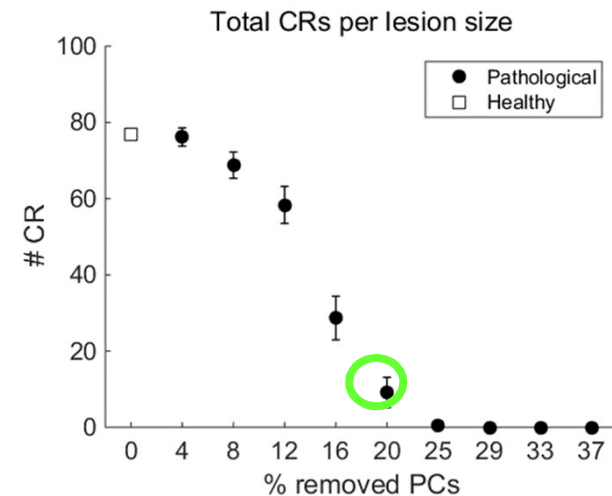
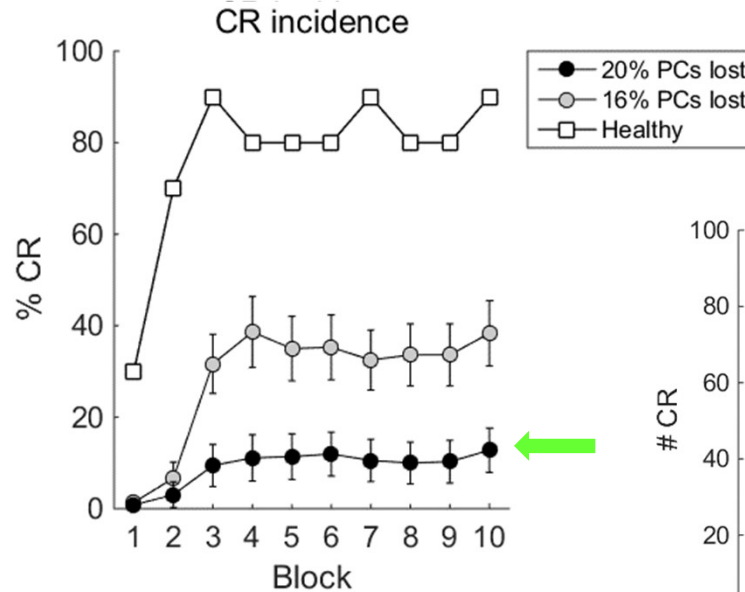
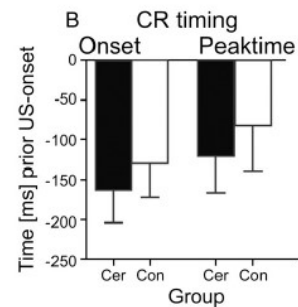
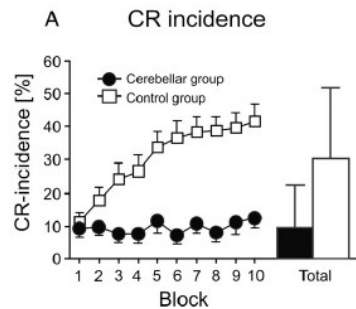
# Modeling cerebellar diseases: Purkinje cell loss

- SpinoCerebellar Ataxia patients reporting decreased cerebellar cortical volume
- In Eye Blink Classical Conditioning: prevented acquisition of the Conditioned Response (CR) and altered timing [Dimitrova et al., 2008]

The model was able to reproduce the same **behavioural alteration (CR incidence)** as in the patient. The model suggested **stability to low damages**



[Geminiani et al, Int J Neural Syst, 2018]



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*Chris DeZeeuw*

UNIPV, Bioeng

*Francesco Leporati*

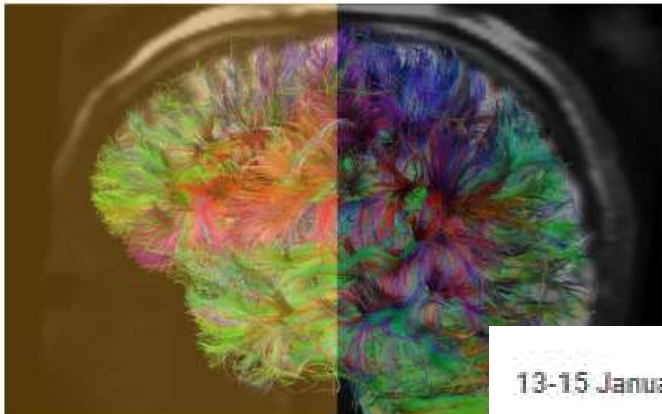
Univ of Manchester

*Oliver Rhodes*

# DAL 13 AL 15 GENNAIO – HACKATHON ON CEREBELLUM MODELLING

13-15<sup>th</sup> January 2020,  
Pavia (Italy)

2019, 2020, cervello, Hackathon, Human Brain Project



Cerca

Social Box

- FACEBOOK
- TWITTER
- LINKEDIN
- YOUTUBE

## 13-15 January 2020 Hackathon on cerebellum modelling

The event is organised by prof. D'Angelo, Department of Brain and Behavioral Science, and supported by the Human Brain Project (HBP). The initiative will see the participation of international speakers and the organization of tutorials on the use of HBP infrastructures.

Attached the detailed program:

### [Programma Hackathon Cerebellum](#)

The participation of researchers and students is recommended, with particular reference to those involved in modeling and computational studies and attending to PhD programs.

For registration and related information contact [simona.tritto@unipv.it](mailto:simona.tritto@unipv.it)

[http://news.unipv.it/wp-content/uploads/2019/10/Hackathon-Cerebellum-2019\\_program-2.pdf](http://news.unipv.it/wp-content/uploads/2019/10/Hackathon-Cerebellum-2019_program-2.pdf)