

Neuromorphic AI - An Automotive Application View of Event Based Processing

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Outline

- › Assisted/autonomous driving and electric drive impact on automotive E/E-architecture
- › Automotive μ C and AI – concepts, what are the key applications
- › Benefits expected from neuromorphic (spiking) neural networks
- › Example: neuromorphic processing of radar data
- › Summary

Impact of AI compute platform for autonomous driving on power?

Power consumption autonomous driving

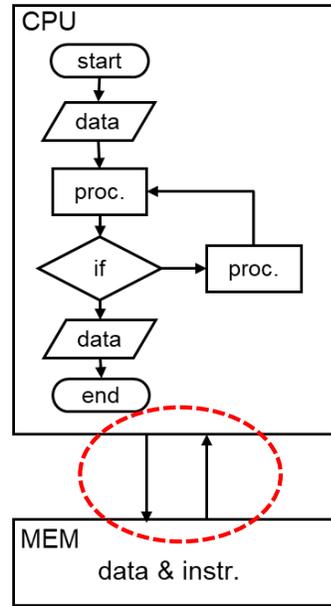


<https://blogs.nvidia.com/blog/2020/05/14/drive-platform-nvidia-ampere-architecture/>

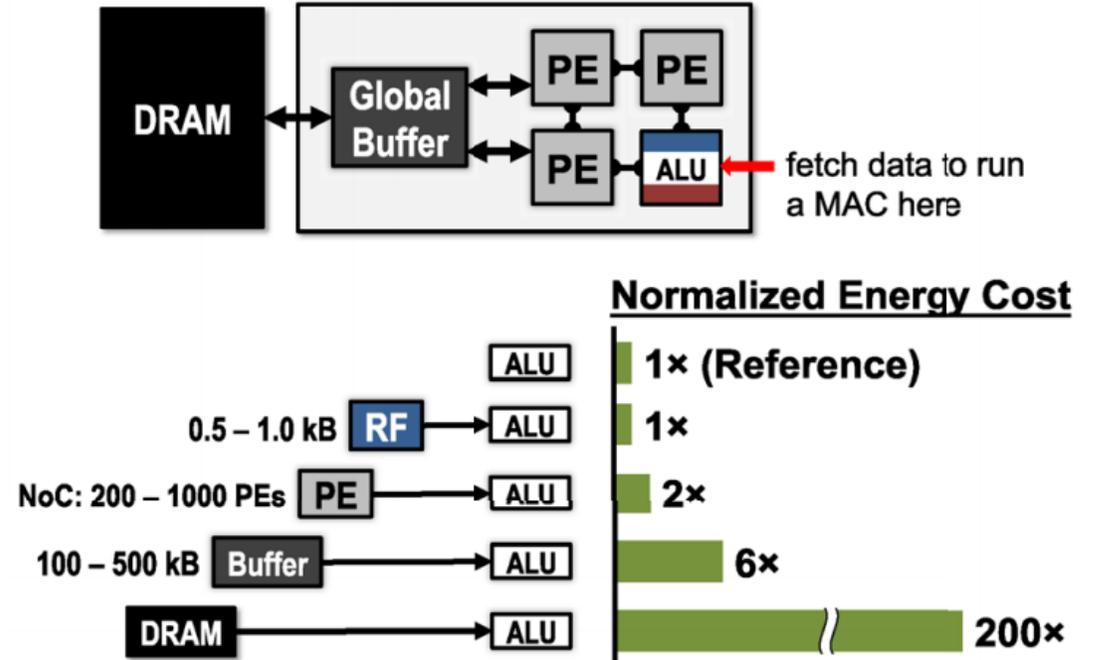
800W would add to e.g. 15kWh/100km (VW ID.4)

=> in fact ~10...30% of total power currently needed for L5 driving!

von Neumann

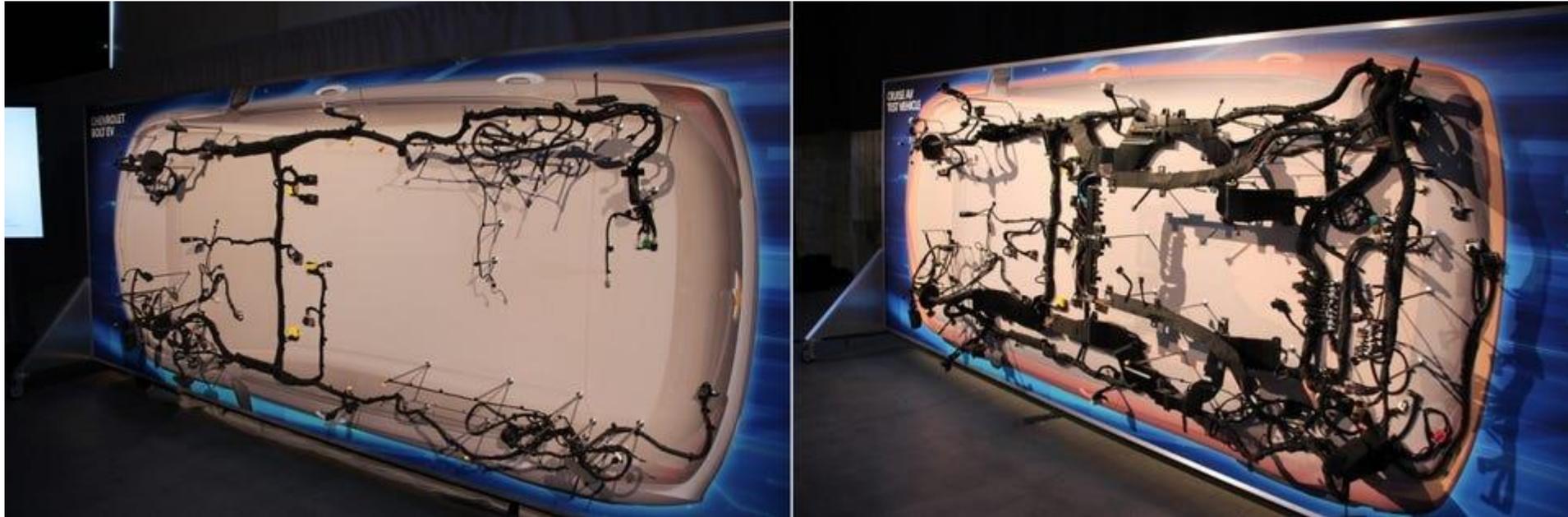


Power for memory access



Sze et al.: Efficient Processing of Deep Neural Networks: A Tutorial and Survey

Automotive trends provide severe challenge for E/E-architecture

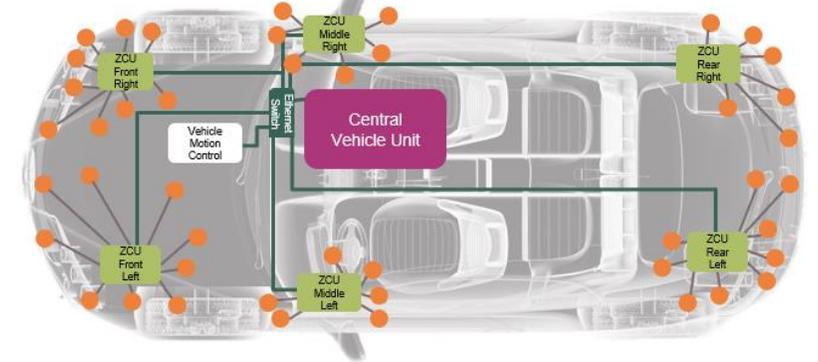
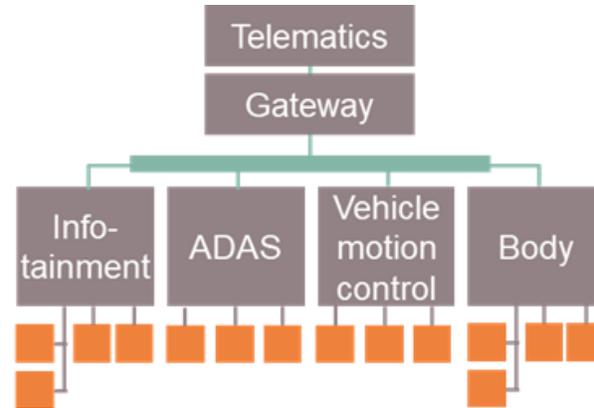
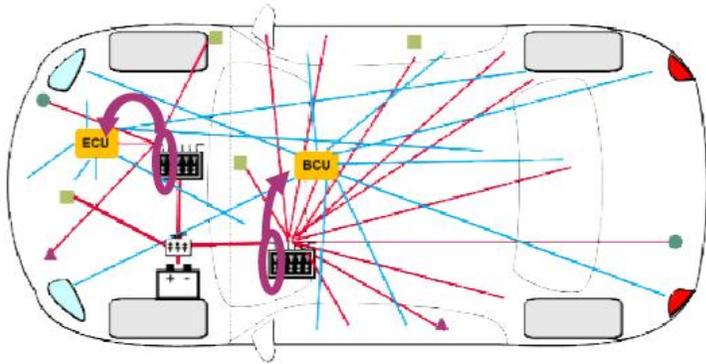


source: Forbes © 2018, Sam Abuelsamid

Wiring harnesses for the 2018 Chevy Bolt EV and the autonomous version

Autonomous driving requirements results in massive challenges for E/E-architecture – wiring/connections to be reduced!

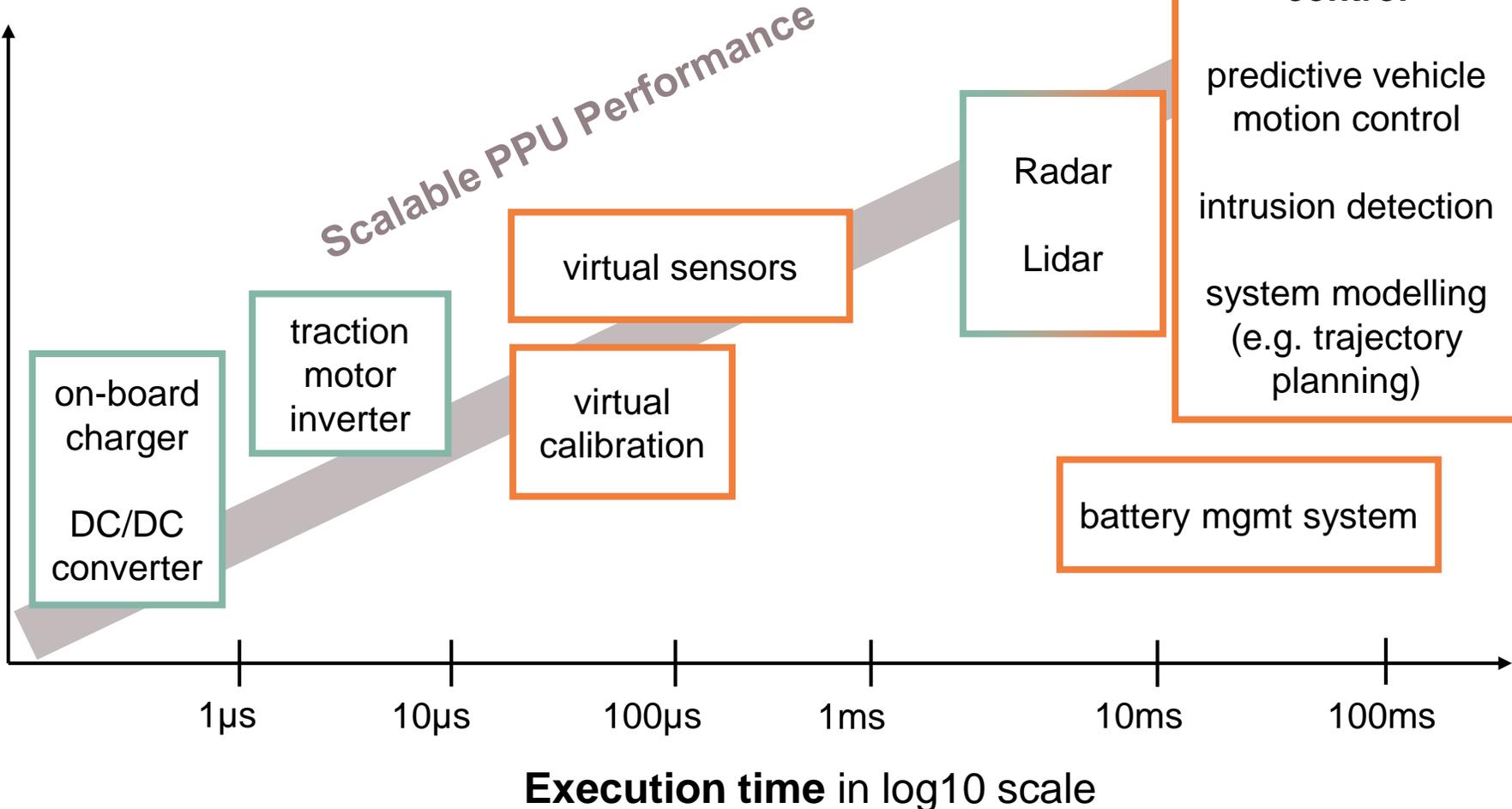
E/E-Architecture needs to adopt on connectivity, e-mobility and autonomous driving



- › Zonal E/E architectures enable complexity reduction in hardware (e.g. wiring) and software development
- › Optimized mapping of required software functions and available hardware computing resources
- › OEM objective: abstraction, scalable system (software) architecture across different vehicle types

Requirements for typical Automotive μ C Application Tasks

of math. operations
in log2 scale



Implemented tasks per applications

Complex data processing and observer based controlling of sensor actuator systems

Artificial neural network (MLP, RBF, RNN, CNN) based system modelling and object classification

Domain / zone control
 predictive vehicle motion control
 intrusion detection
 system modelling (e.g. trajectory planning)

In electrified vehicles AI can show great benefits in virtual sensor or system modelling use cases

Sensorless Induction Motor Drive

- > Challenge: mismatching actual and estimated rotor flux limiting dynamic performance
- > Rotor flux estimation influenced by rotor resistance (heating)
- > Target: better resistance estimation



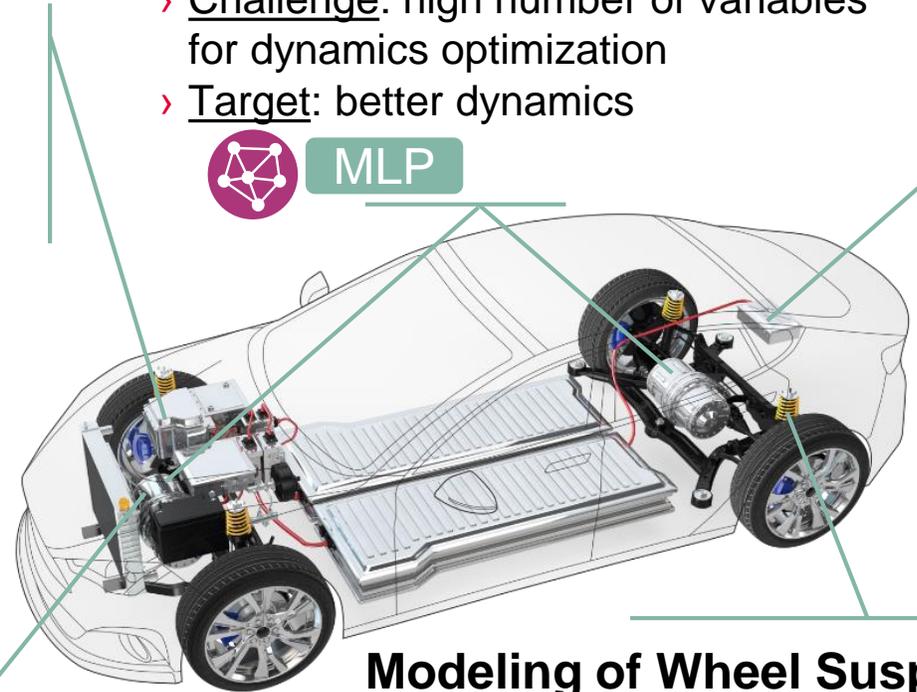
Fault Diagnosis

- > Challenge: additional sensor for vibration analysis of bearings needed (up to 50% of all faults)
- > Target: Use stator current for diagnosis



Vehicle Motion Control

- > Challenge: high number of variables for dynamics optimization
- > Target: better dynamics



SoC & SoH Estimation

- > Challenge: estimation of strong non linear electrochemical reactions
- > Target: use known values in non-linear models: voltage, current, temperature



Modeling of Wheel Suspensions

- > Challenge: Accurate predictions of the vehicle motion behavior and adapt it to the wishes of the targeted market segment
- > Target: Modelling of wheel carrier acceleration and spring /damper force considering maneuvers and road unevenness

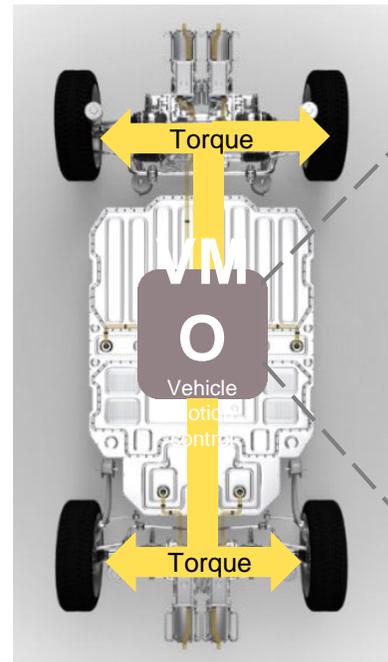


Predictive neural networks can help to increase energy efficiency, thermal load & driving smoothness

M. Dendaluze Jahnke, et al., "Efficient Neural Network Implementations on Parallel Embedded Platforms Applied to Real-Time Torque-Vectoring Optimization Using Predictions for Multi-Motor Electric Vehicles," in Electronics 2019, 8, 250

Torque vectoring

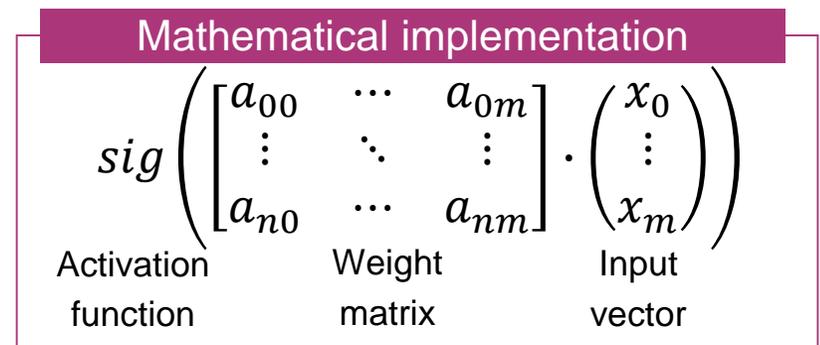
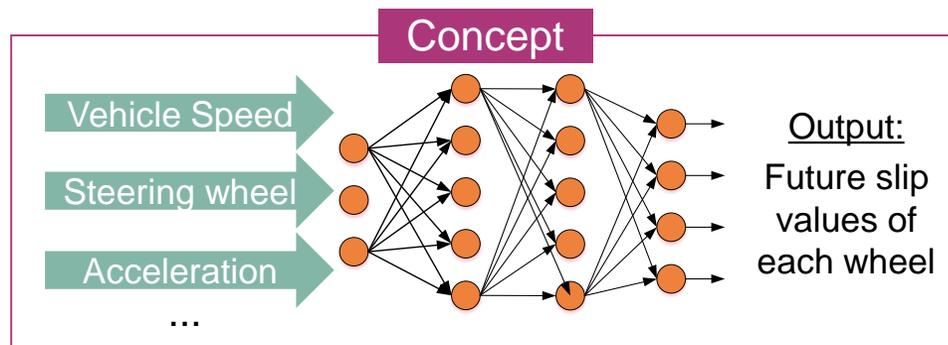
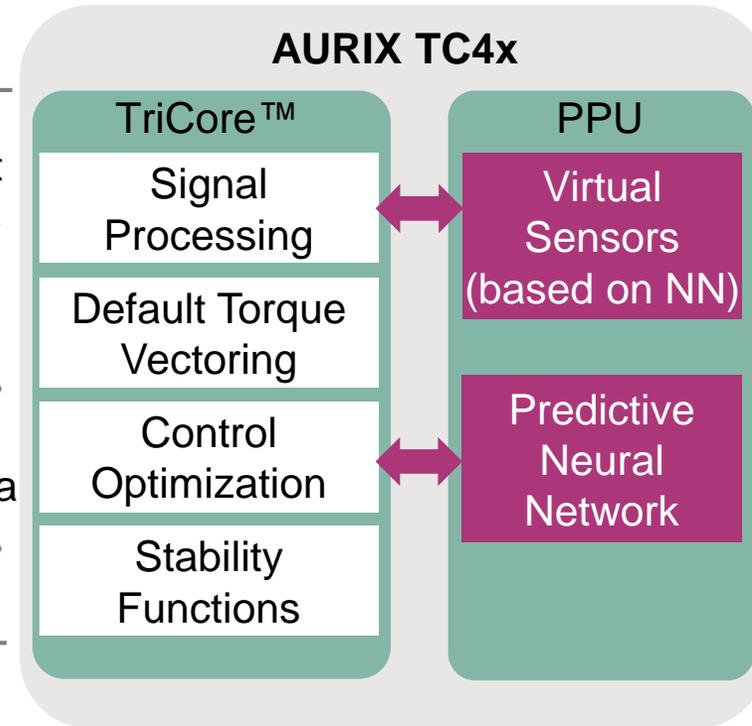
- > Main objective:
 - > Independent torque control at each wheel
- > Effect when driving a curve:
 - > Provide more torque to the outside rear wheel
 - > Reduce the speed of the inside wheels



Torque request

Steering angle

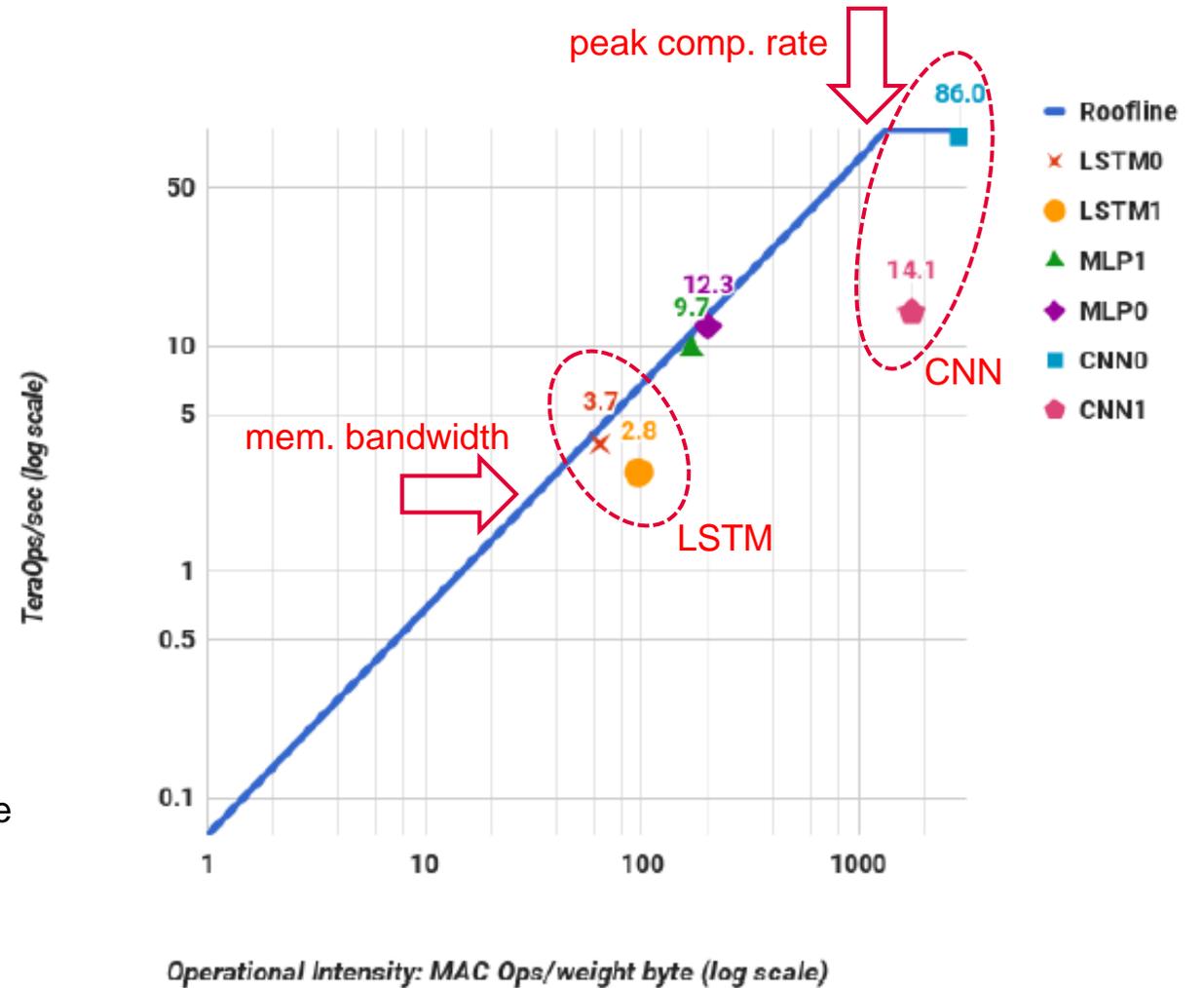
Car sensor data



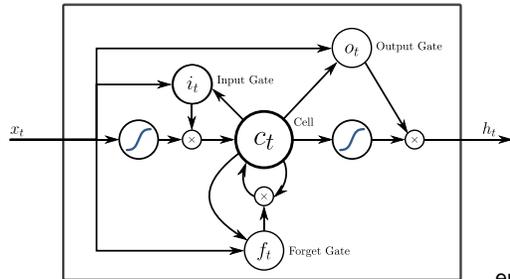
Challenges for LSTM on MAC accelerators – google TPU (ISCA 2017)

Name	Layers				
	FC	Conv	Vector	Pool	Total
LSTM0	24		34		58
LSTM1	37		19		56
CNN0		16			16
CNN1	4	72		13	89

Application	LSTM0	LSTM1	CNN0	CNN1
Array active cycles	8.2%	10.5%	78.2%	46.2%
Useful MACs in 64K matrix (% peak)	8.2%	6.3%	78.2%	22.5%
Unused MACs	0.0%	4.2%	0.0%	23.7%
Weight stall cycles	58.1%	62.1%	0.0%	28.1%
Weight shift cycles	15.8%	17.1%	0.0%	7.0%
Non-matrix cycles	17.9%	10.3%	21.8%	18.7%
RAW stalls	14.6%	10.6%	3.5%	22.8%
Input data stalls	5.1%	2.4%	3.4%	0.6%
TeraOps/sec (92 Peak)	3.7	2.8	86.0	14.1



LSTM ... a gated RNN

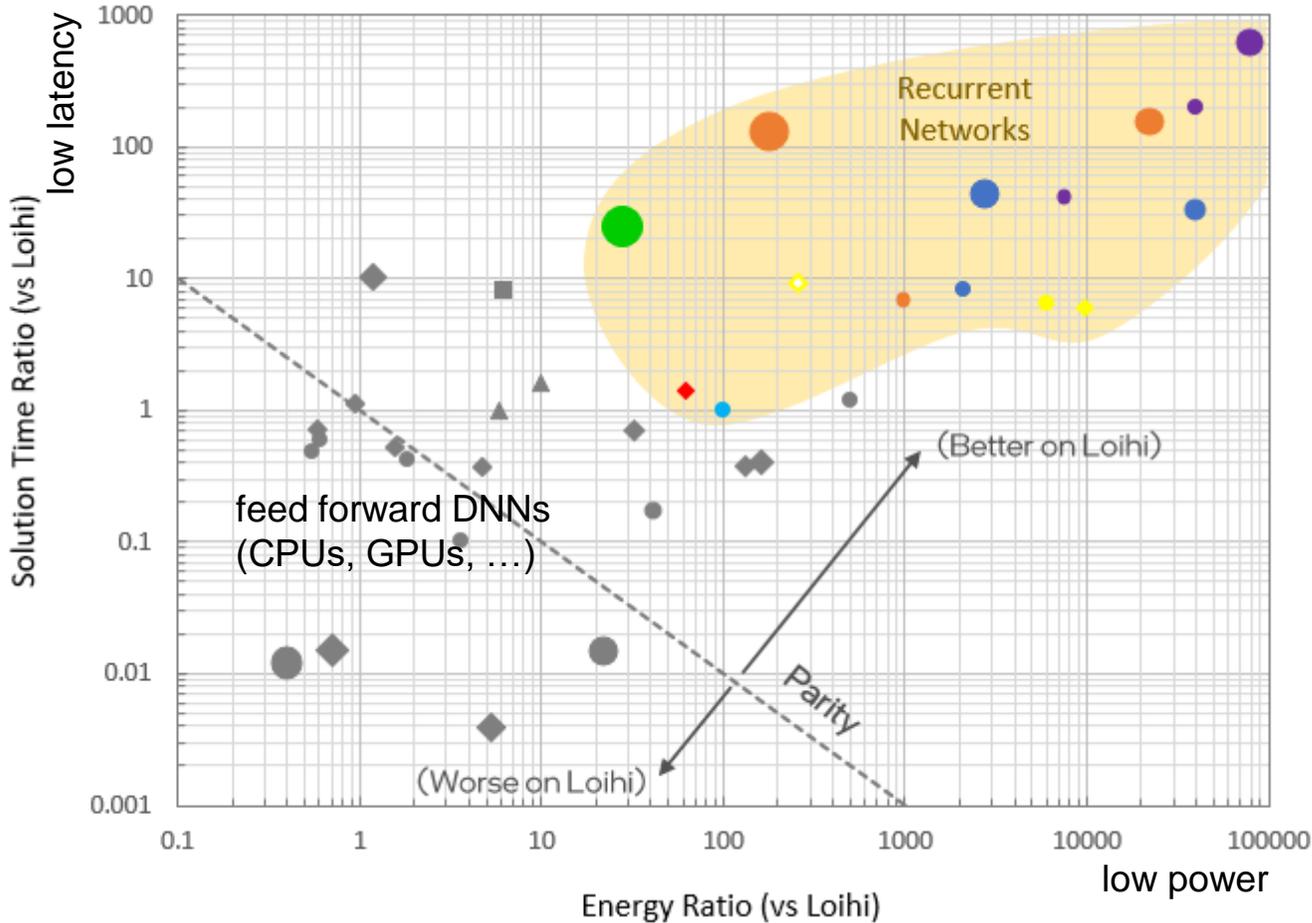


en.Wikipedia.org

MAC accelerators for LSTM have to go back from matrix-matrix to vector-matrix and typically are limited by memory bandwidth

What Applications now working best on real Platforms?

Intel Loihi:
 “Recurrent networks with bio-inspired properties give the best gains”

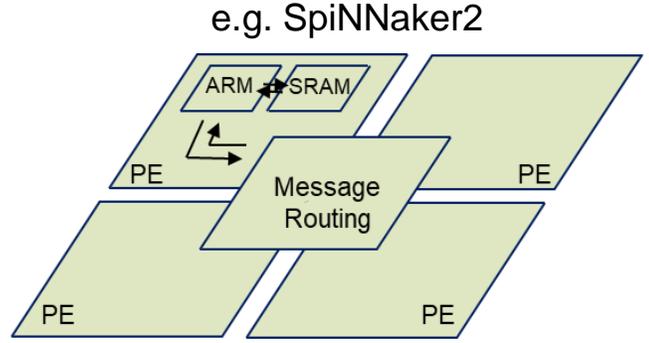
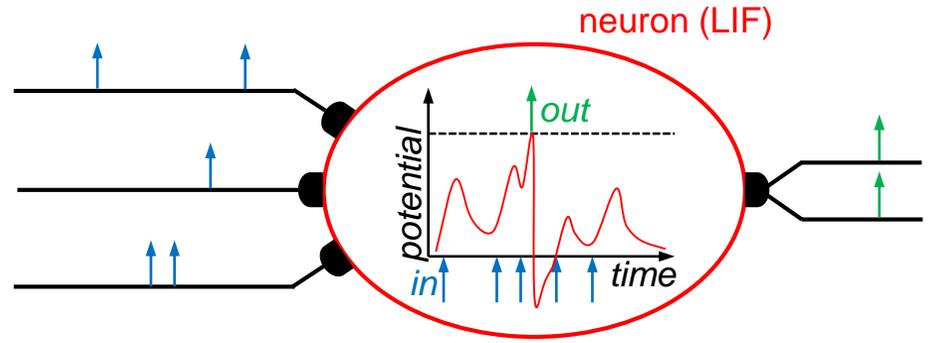


- | | |
|----------------------------|---|
| Converted with rate coding | <ul style="list-style-type: none"> [Task 1] Keyword Spotter DNN [Task 1] Keyword spotting (batch size > 1) [Task 2] Image retrieval (batch size 1) [Task 2] Image retrieval (batch size > 1) [Task 3] Image Segmentation [Task 4] CIFAR-10 classification |
| Directly trained | <ul style="list-style-type: none"> [Task 5] DVS gesture recognition vs TrueNorth [Task 6] Visual-tactile sensing (SLAYER) [Task 7] Seq MNIST (batch size 1) [Task 7] Seq MNIST (batch size 64) |
| Novel | <ul style="list-style-type: none"> [Task 8] Adaptive arm controller (PES) [Task 9] LASSO [Task 10] 1D SLAM [Task 11] k-NN GIST 1M [Task 12] Graph search [Task 13] Constraint Satisfaction |
- Unit energy delay product (EDP) ratio

Mike Davies on Loihi app. perf., Intel @NICE2021

<https://www.youtube.com/watch?v=-dl1FPprw1A>

What are Gains by Spiking Neural Networks?



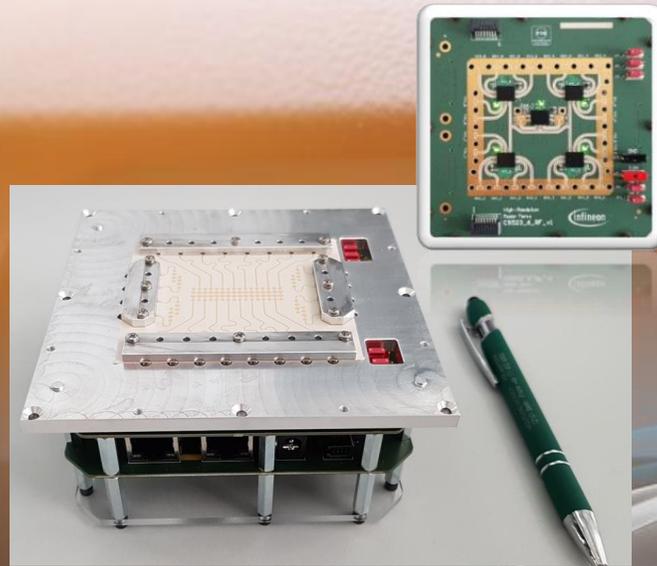
low power - sparse events, integrated memory and compute

low latency - process when event occurs, #neuron connections

inherent recurrence - membrane potential

adaptive - local (un)supervised learning

KI-ASIC



AUTONOMOUS DRIVING MODE

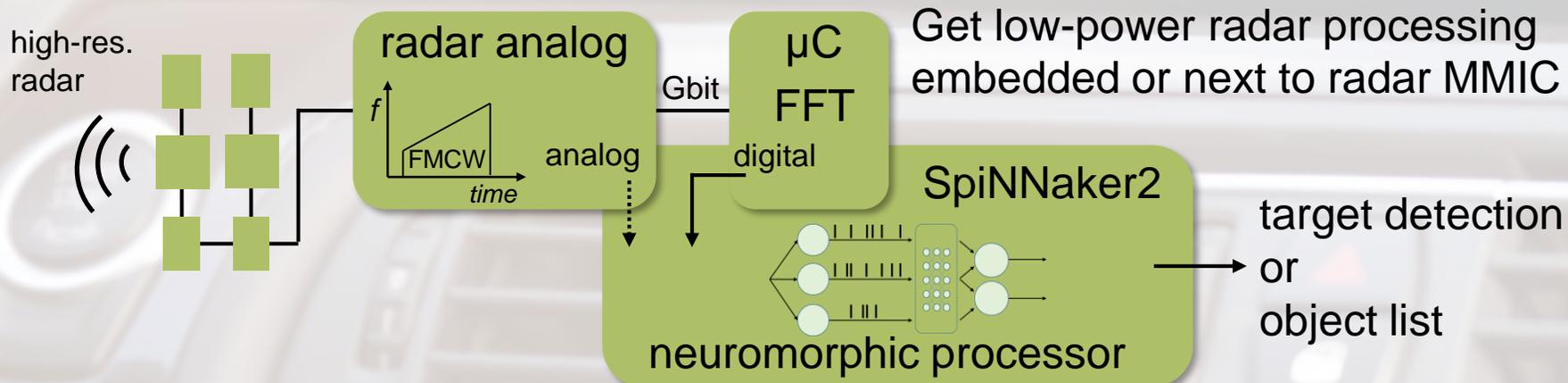
ACTIVE

GEFÖRDERT VOM



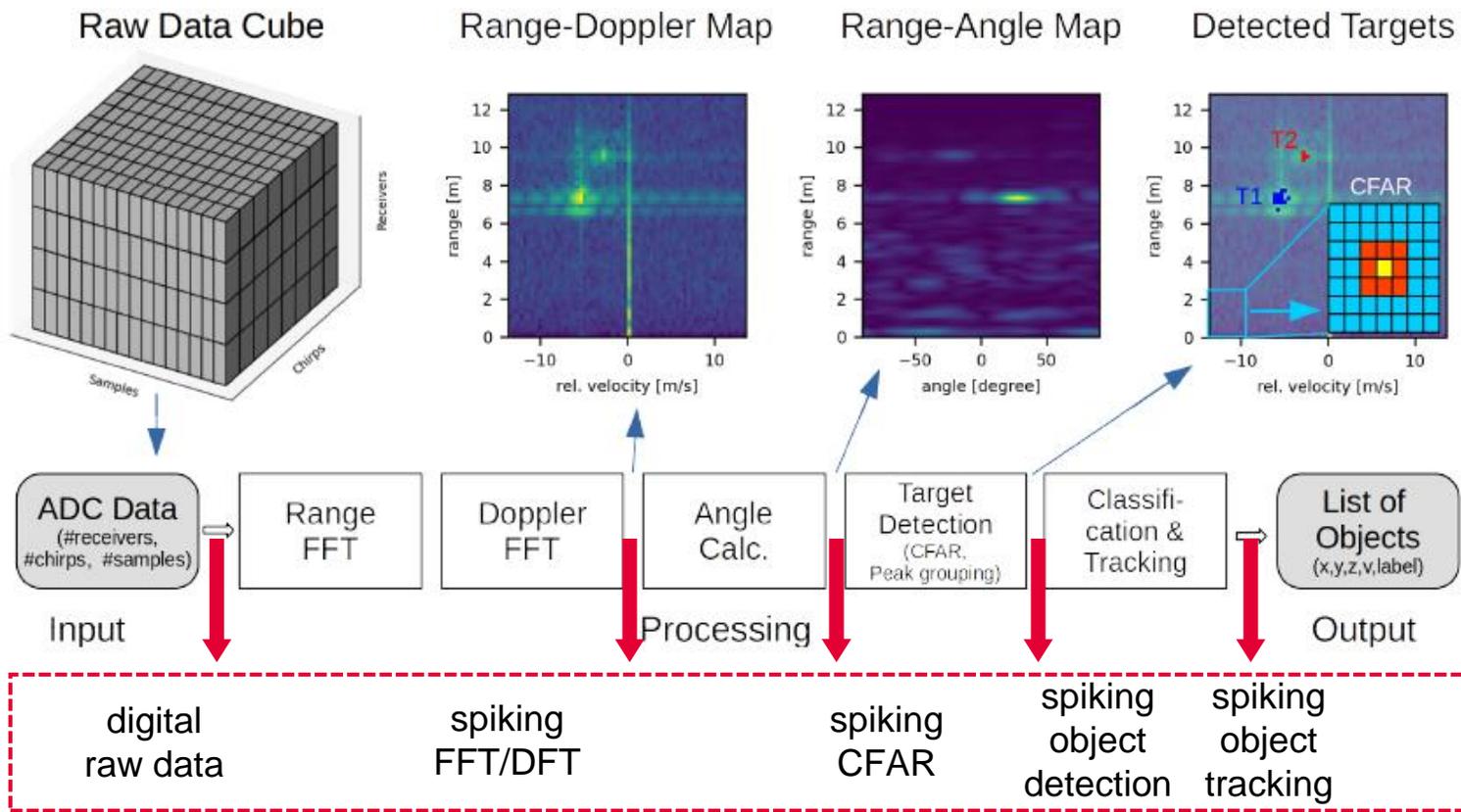
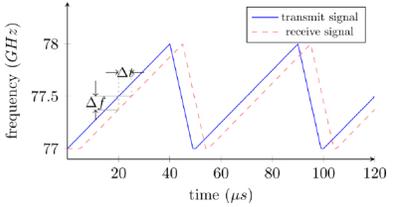
Bundesministerium
für Bildung
und Forschung

Neuromorphic Signal Processing for Radar



Automotive Radar Processing with Spiking Neural Networks

<https://www.frontiersin.org/articles/10.3389/fnins.2022.851774/abstract>



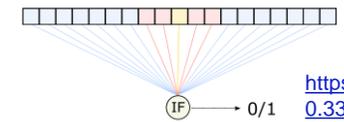
SNN

DFT as matrix multiplication

$$\begin{pmatrix} \Re(y) \\ \Im(y) \end{pmatrix} = \begin{pmatrix} \Re(\mathbf{W}_{DFT}) & -\Im(\mathbf{W}_{DFT}) \\ \Im(\mathbf{W}_{DFT}) & \Re(\mathbf{W}_{DFT}) \end{pmatrix} \begin{pmatrix} \Re(x) \\ \Im(x) \end{pmatrix}$$

<http://arxiv.org/abs/2202.12650v1>

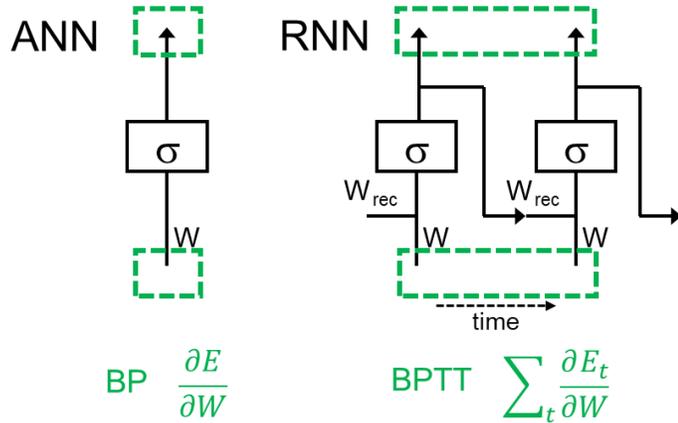
CFAR by IF neuron (time encoded)



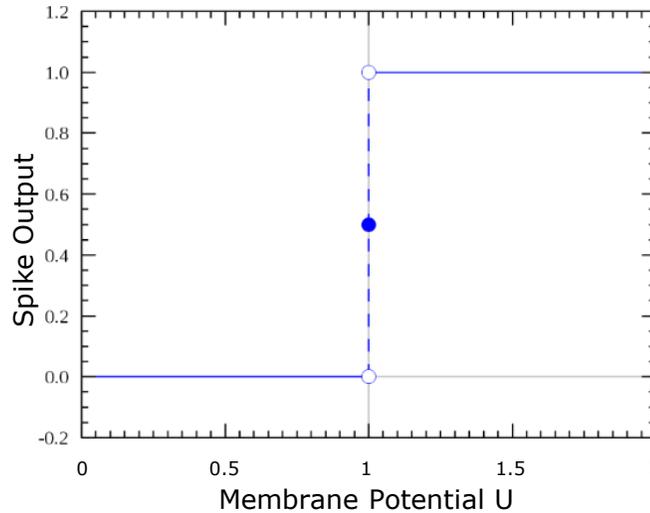
<https://www.frontiersin.org/articles/10.3389/fnbot.2021.688344/full>

Non-differentiability of spiking neuron's activation function requires pseudo derivatives for error backpropagation

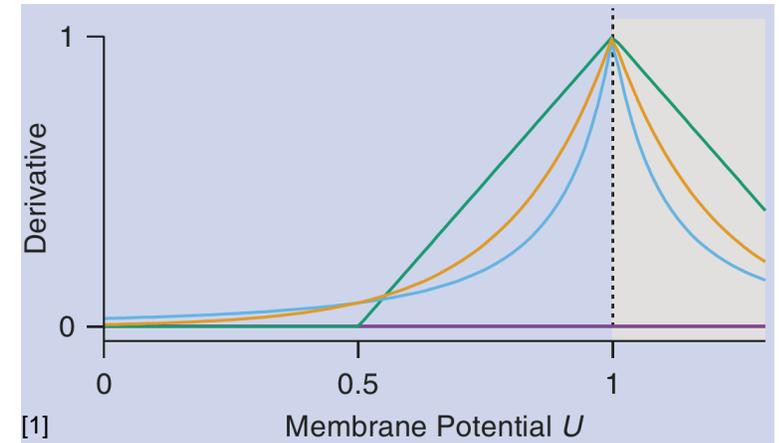
Back Propagation Through Time (BPTT)



Spike emission on threshold



BPTT with Surrogate Gradient



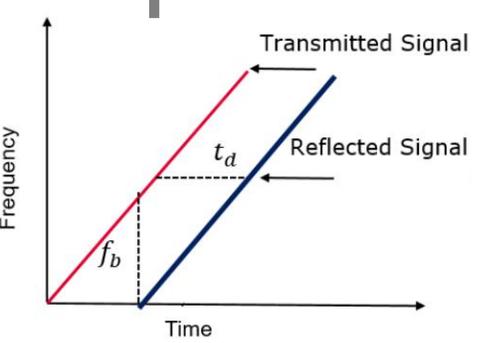
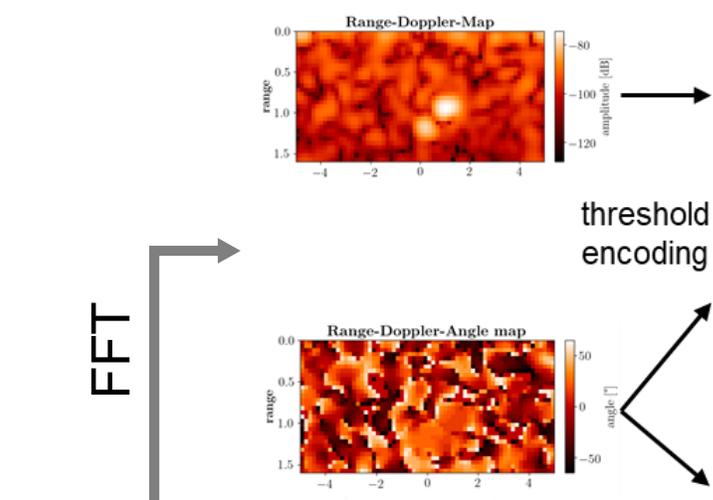
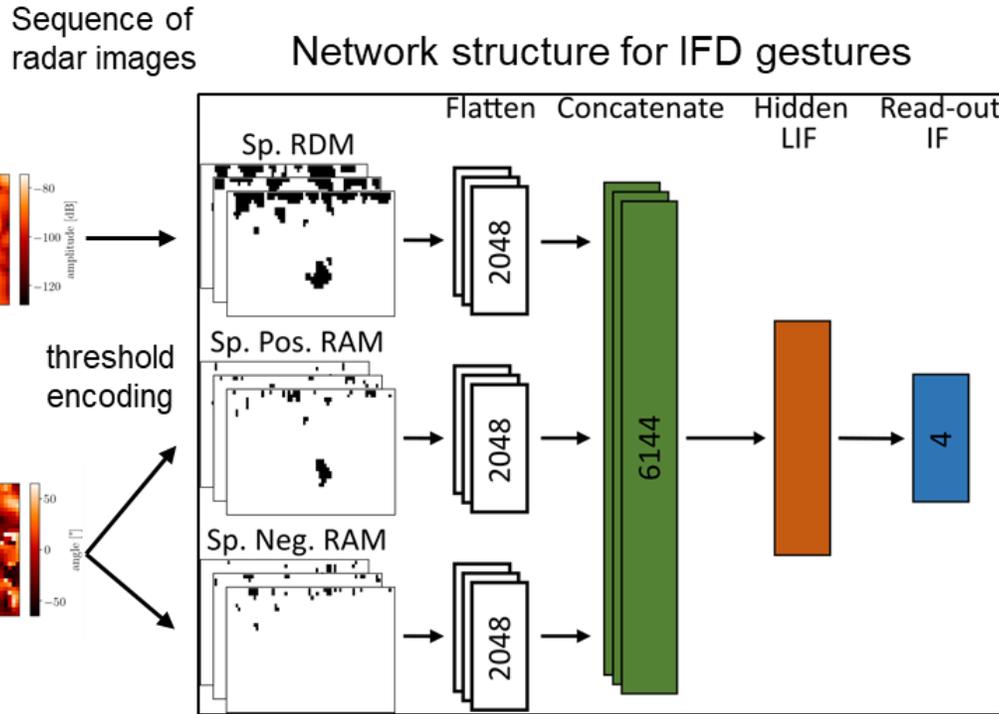
Vanishing gradient!

$$\prod_t \sigma' \dots W_{rec} = 0; \sigma' < 1 (\infty; W_{rec} \gg \sigma')$$

=> Simulation and training now possible in Tensorflow!

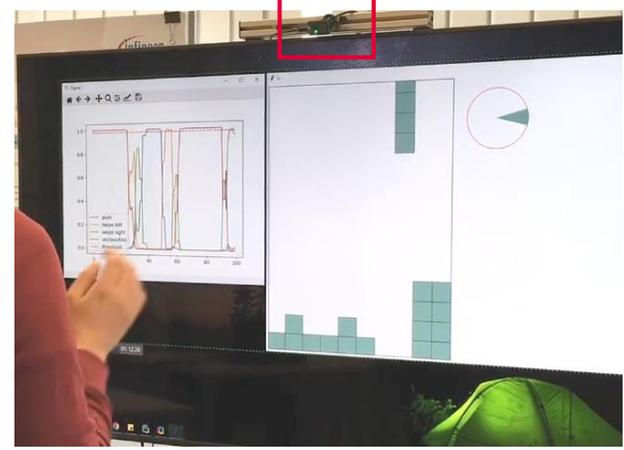
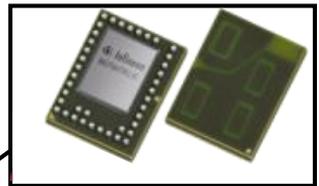
[1] E. O. Neftci, H. Mostafa, und F. Zenke, „Surrogate Gradient Learning in Spiking Neural Networks: Bringing the Power of Gradient-Based Optimization to Spiking Neural Networks“, IEEE Signal Processing Magazine, Nov. 2019, doi: 10.1109/MSP.2019.2931595.

2D-FFT algorithm extracts range and velocity of targets from time delay and doppler shift of reflected signal



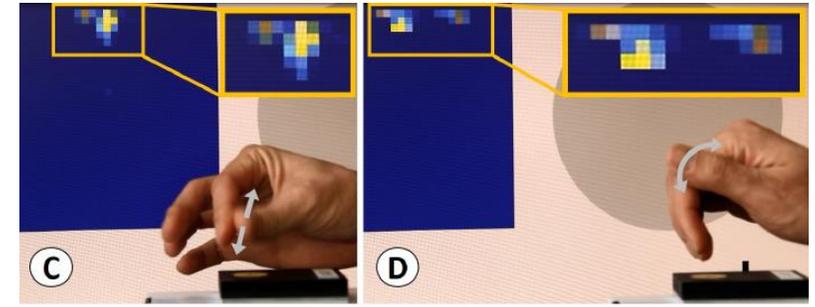
t_d : Time Delay
 f_b : Beat Frequency

IFD hand gestures
60 GHz radar



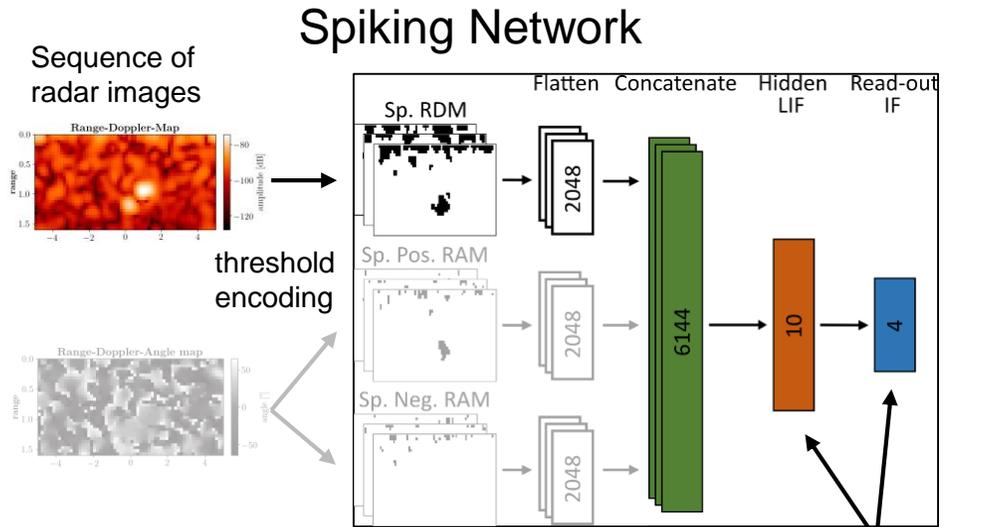
4 gestures

Google Soli hand gestures

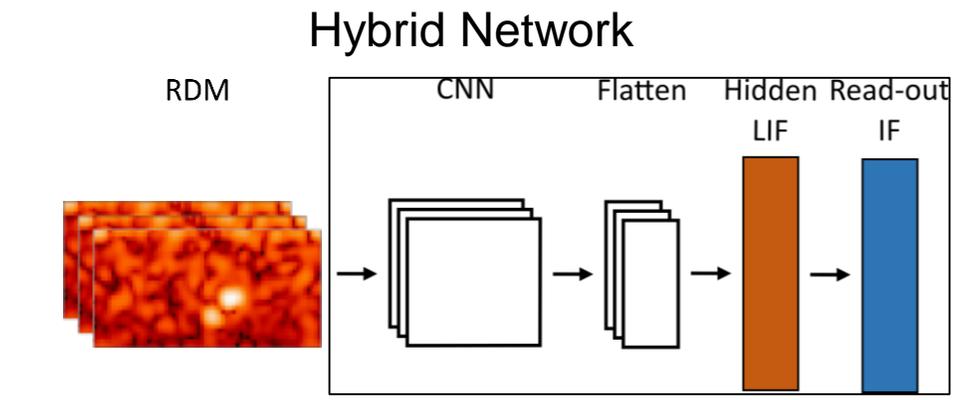


12 fine grained gestures

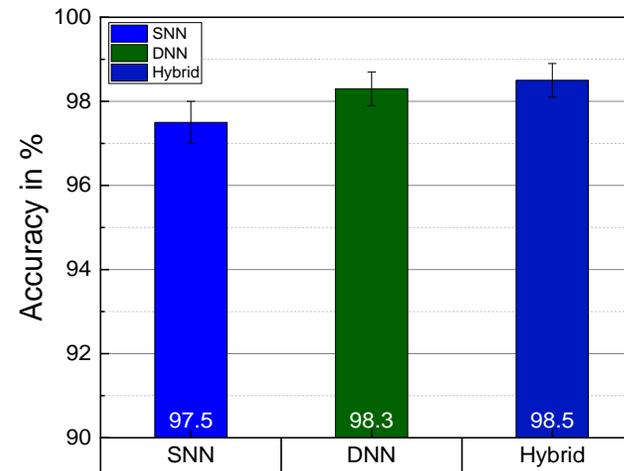
Hybrid and spiking NNs promise significant gains in energy consumption compared to LSTM networks without loss of accuracy



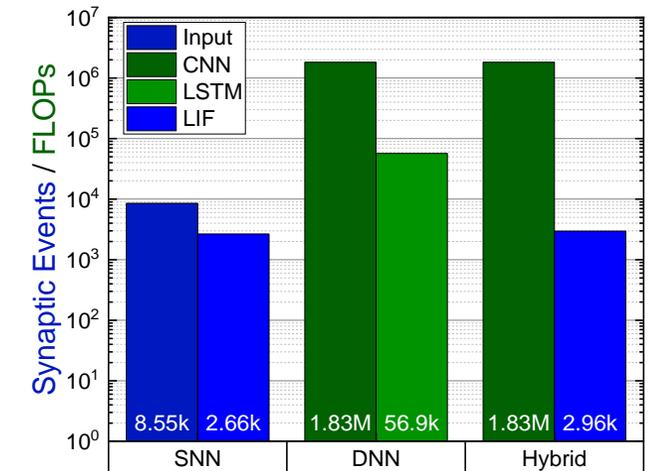
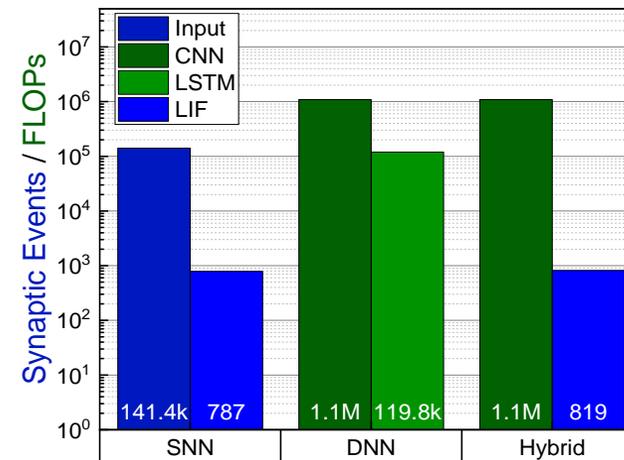
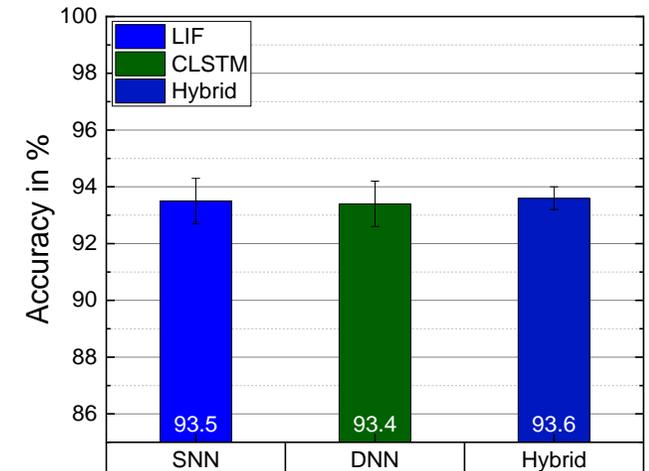
Replaced with LSTM and Dense in DNN



IFD Gesture Set

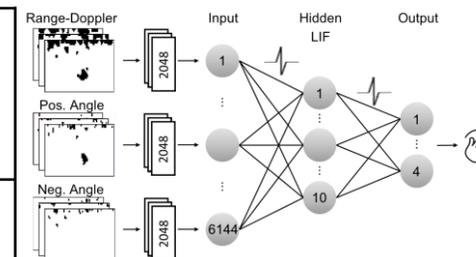


Google Soli



Radar Gesture Recognition – CNN – LSTM – SNN Comparison

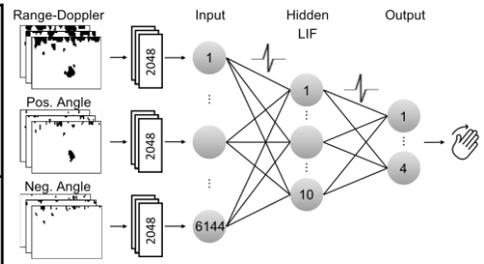
Network	Layer Architecture	With Angle Input	Neuron Type	#Parameters	Flops per inference (CNN/LSTM)	Synaptic events per inference (inp/hidden)	Accuracy
3D-CNN	8C(1,3,6)K – (1,2,4)P – 12C(1,3,3)K – (1,2,2)P – 64 – 4	Yes	CNN & FC	59.7k	24.0M CNN 0.11M Dense		95.6
LSTM	2048 – 8 – 4	No	LSTM	65.9k	179k		95.4±1.5
	6144 – 4 – 4	Yes	LSTM	65.6k	226k		40.9±2.3
SNN	2048 – 30 – 4	No	LIF	61.6k		141k/787	97.5±0.5
	6144 – 10 – 4	Yes	LIF	61.5k		60k/335	99.2±0.3
CNN-LSTM	4C3K(2,4)S – 8C3K2S – 35 – 4	No	CNN & LSTM	60.4k	1.09M/120k		98.3±0.4
	2x[4C3K(2,4)S – 4C3K2S] – 19 – 4	Yes	CNN & LSTM	61.8k	2.17M/122k		98.7±0.6
CNN-SNN	4C3K(2,4)S – 8C3K2S – 117 – 4	No	CNN & LIF	60.5k	1.09M/0	0/819	98.5±0.4
	4C3K(2,4)S – 8C3K2S – 70 – 4	Yes	CNN & LIF	60.8k	2.17M/0	0/2.5k	97.9±0.8



data: P. Gerhards

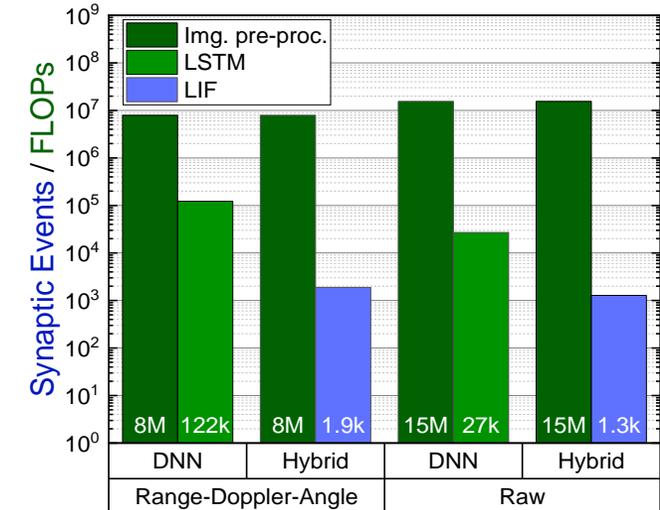
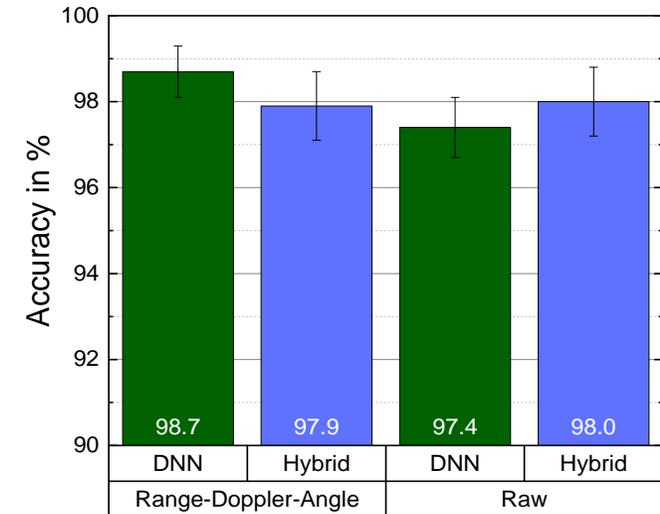
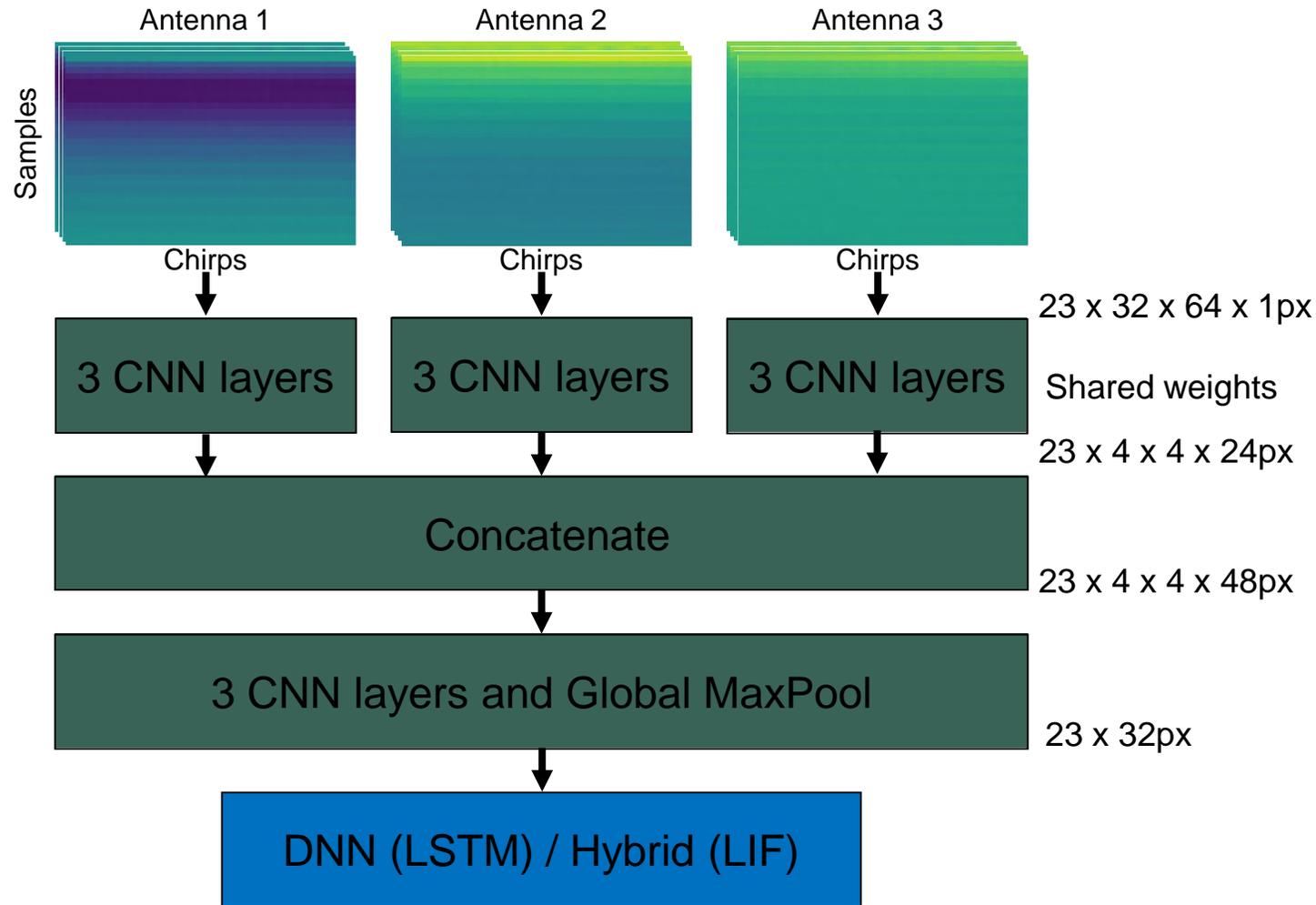
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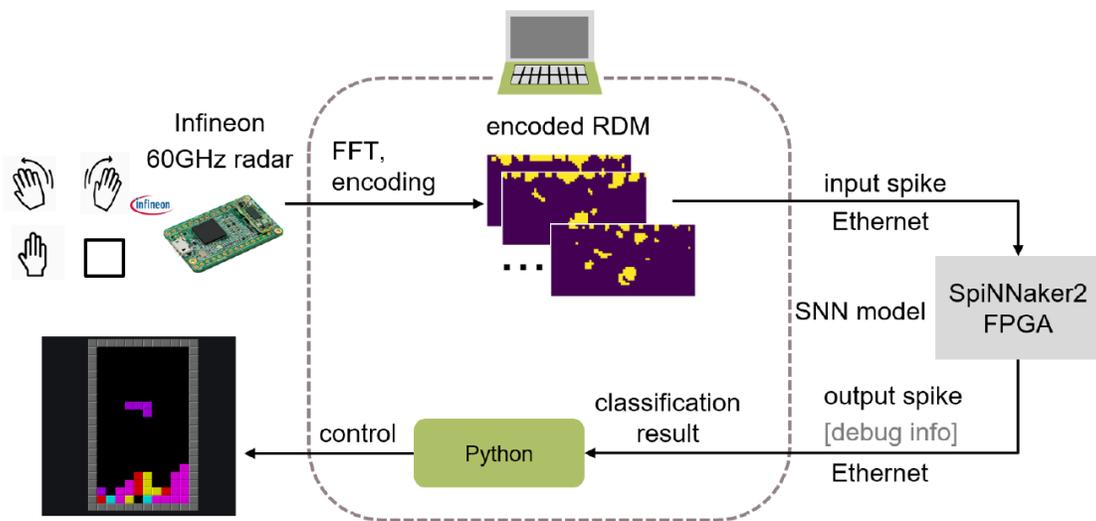


- › Parameter count constant
- › All ~95-99% at 60k param.
- › 3D-CNN way more flops
- › ~100k inp. syn. eq. 1M CNN
- › ~120k LSTM eq. ~1k syn.

Do we need FFT-preprocessing or can we use Neural networks to extract the relevant information directly from raw radar data?

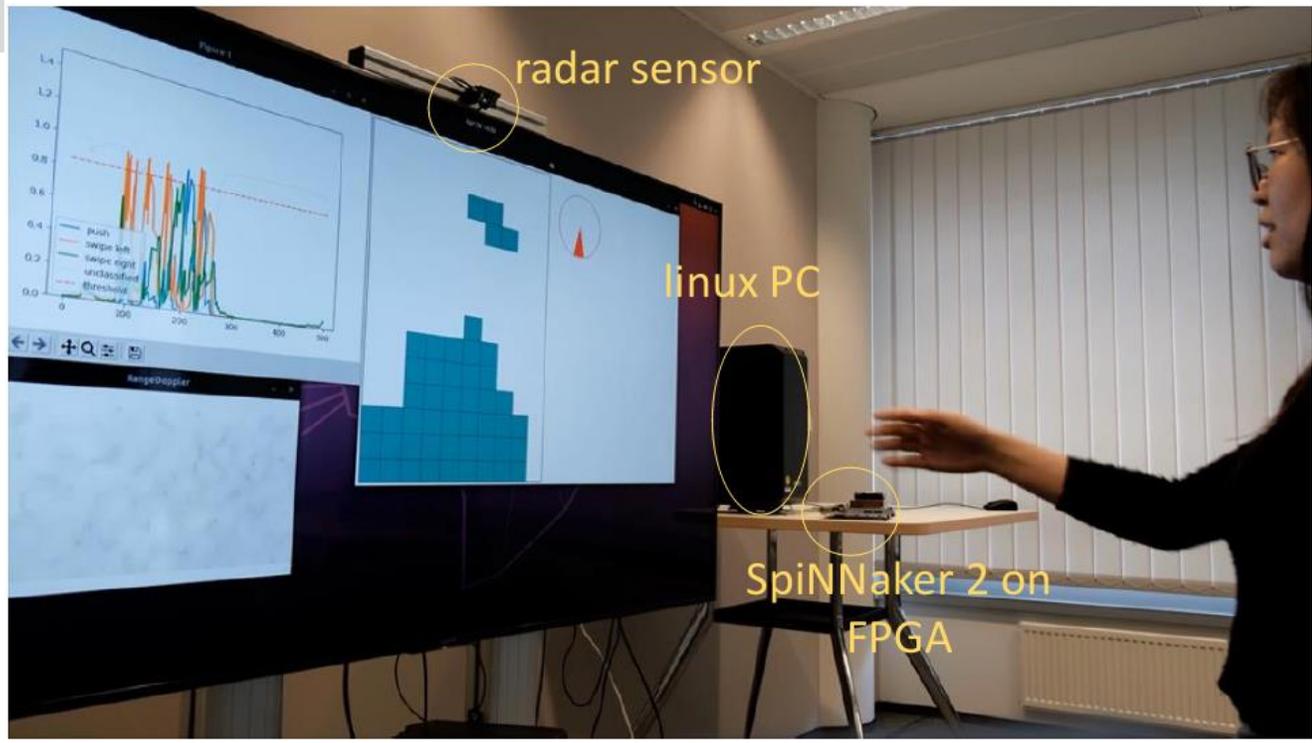
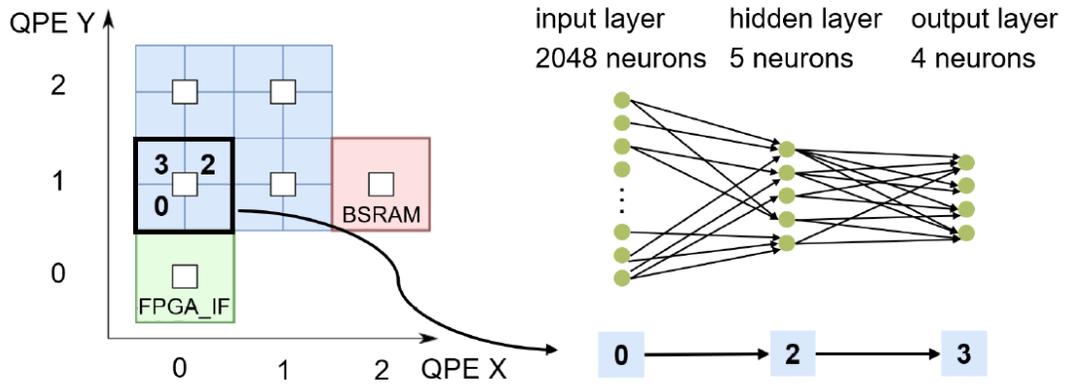


Radar Gesture SNN implemented on SpiNNaker2 FPGA



<i>Radar frequency</i>	60 GHz
<i>Radar frame rate</i>	33 ms
<i>Delay from PC sending input data to receiving classification output</i>	35 ms per frame
<i>Neuron update timestep (systick)</i>	1 ms
<i>SpiNNaker 2 FPGA frequency</i>	10 MHz
<i>Number of gesture</i>	3 (left swipe, right swipe, push) + 1 (none)
<i>Gesture trigger threshold of game control</i>	Softmax 90%
<i>Insensitive classification duration</i>	0.5 s

	<i>PE memory</i>	<i>Operation cycle</i>	<i>Energy cost</i>
<i>PE 0</i>	39.47%	593	avg.3.29 μJ/frame
<i>PE 2</i>	44.53%	6 k-8 k	
<i>PE 3</i>	20.87%	~300	



Presentation at AICAS 2022, Jiaxin Huang

Summary

- › Automotive trends like electric drive and autonomous driving push for AI control and prediction applications and other time series data like radar
- › E/E-architectures will move from domain to zone architecture to enable hardware complexity reduction and allow for abstraction and scalable system architectures (software)
- › Control & prediction, as well as radar processing, demanding use of recurrent AI architectures in zone controllers – resource and power efficient processing is key
- › Applications with spatio-temporal stream and high data rates (radar) could benefit from (sparse) spiking neural network processing
- › SNN model architecture and training to be co-developed with (generalized) hardware
- › SNN benefits have to be demonstrated in practice. Hard- and software concepts to run generalized algorithms are to be developed. Standardized frameworks for network architecture and training are to be established.